Как написать свой индекс в Tarantool

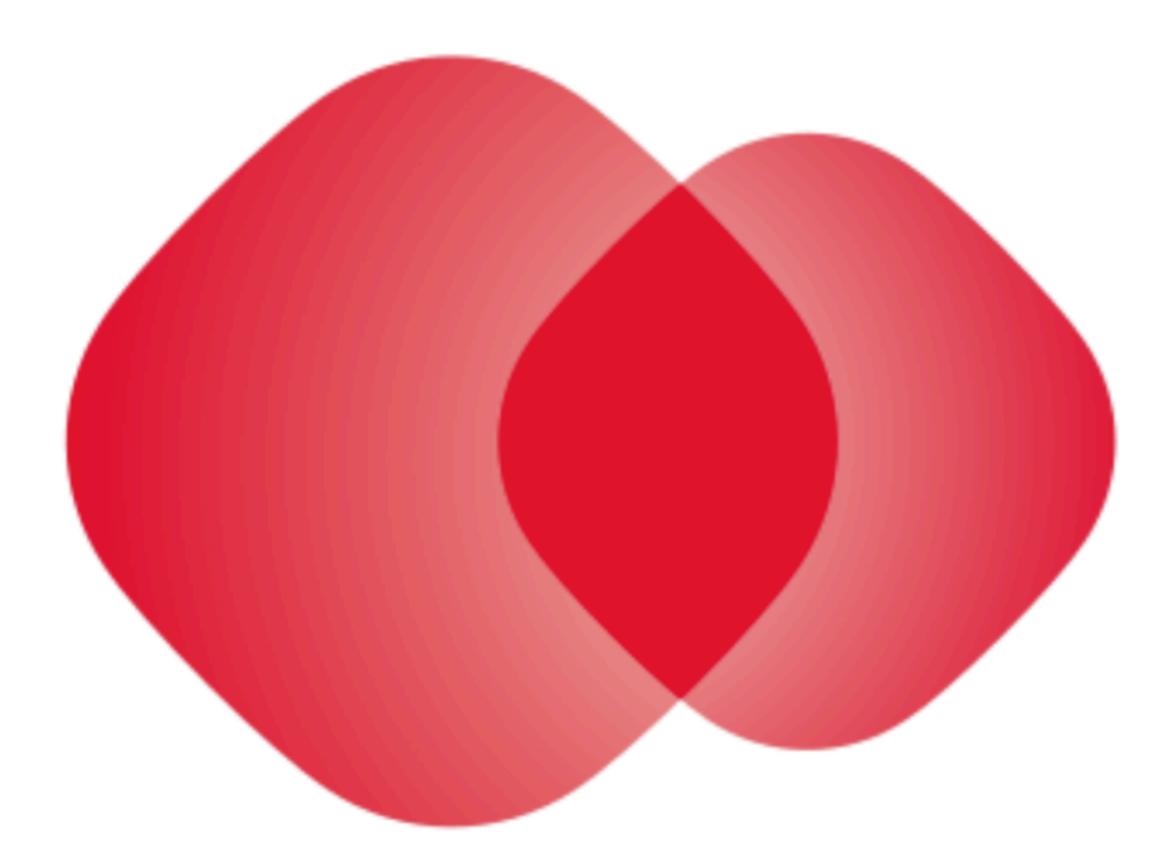
Бабин Олег



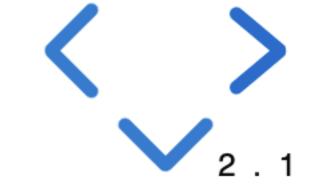


Tarantool

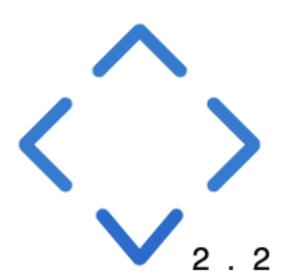
- Сервер приложений
- База данных
 - memtx хранение в памяти
 - vinyl хранение на диске



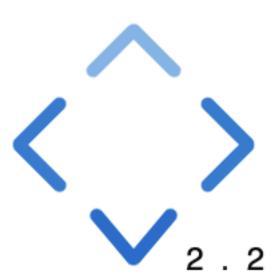




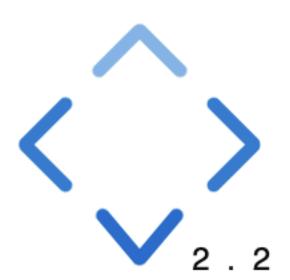




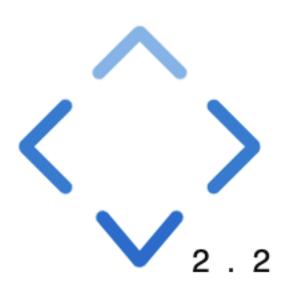




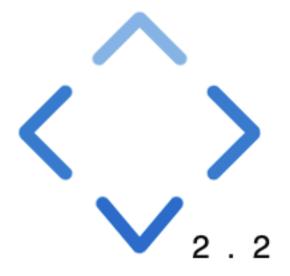








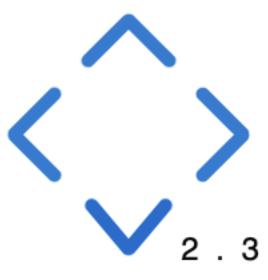




Выборка данных

```
tarantool> box.space.my space:select()
3 - - [1, 'hello']
 - [2, 'world']
6 tarantool> box.space.my space:select({1},
                {iterator = box.index.GT})
9 - - [2, 'world']
```

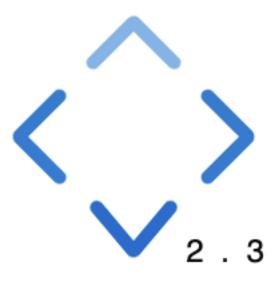




Выборка данных

```
1 tarantool> box.space.my space:select()
3 - - [1, 'hello']
4 - [2, 'world']
6 tarantool> box.space.my space:select({1},
                 {iterator = box.index.GT})
9 - - [2, 'world']
```

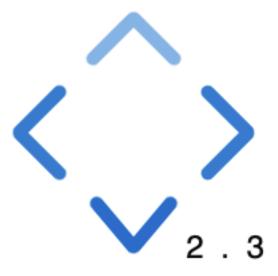




Выборка данных

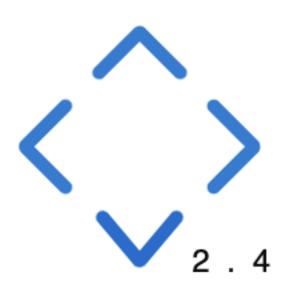
```
tarantool> box.space.my space:select()
3 - - [1, 'hello']
 - [2, 'world']
6 tarantool> box.space.my space:select({1},
                 {iterator = box.index.GT})
9 - - [2, 'world']
```





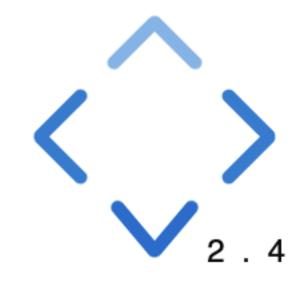
Вторичные индексы





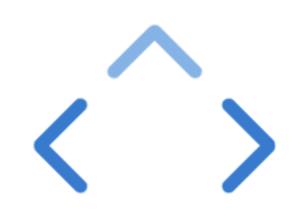
Вторичные индексы





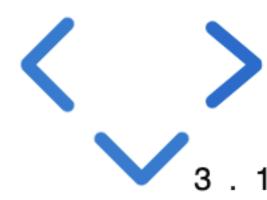
Вторичные индексы

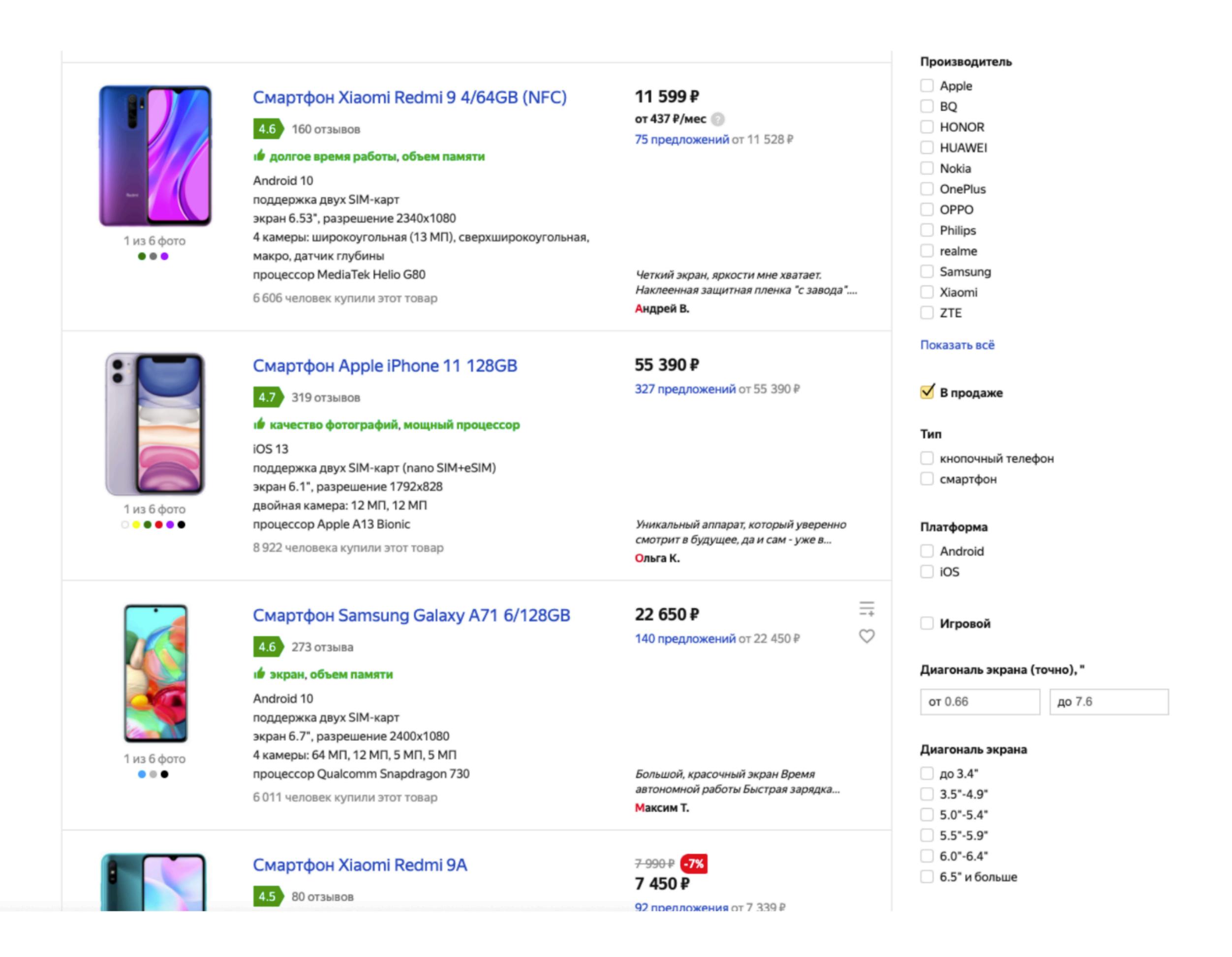




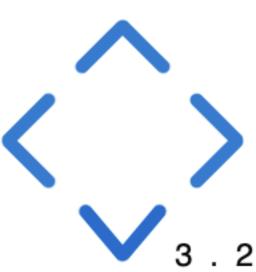
Многомерные данные

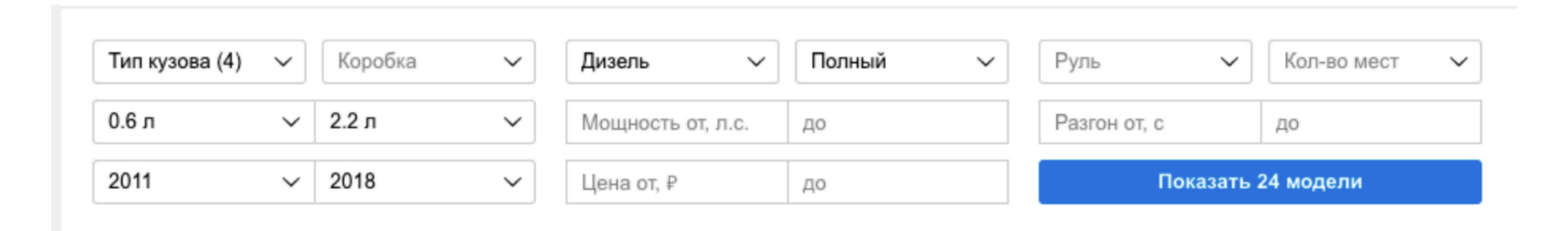






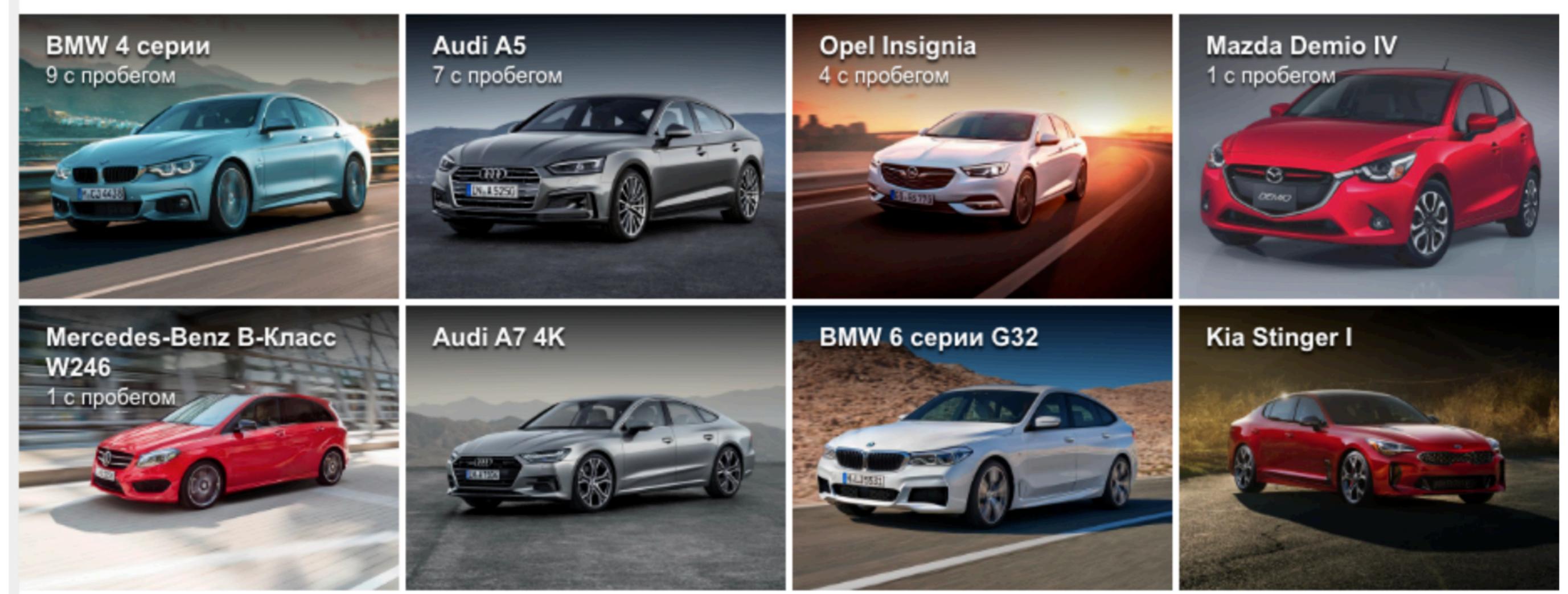




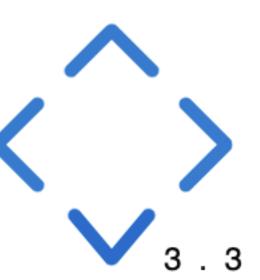


Популярные

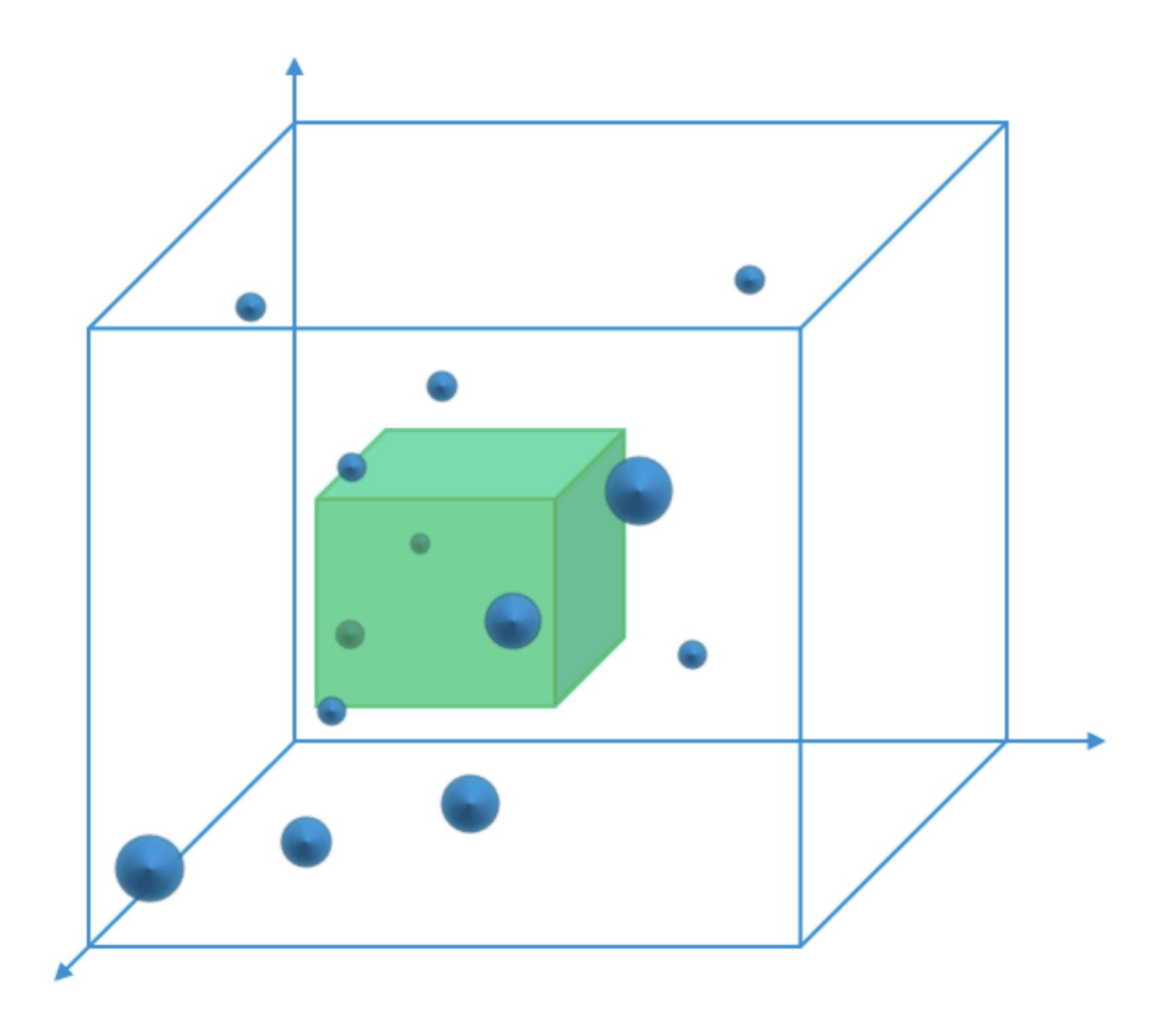




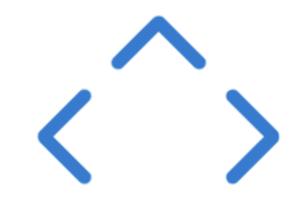




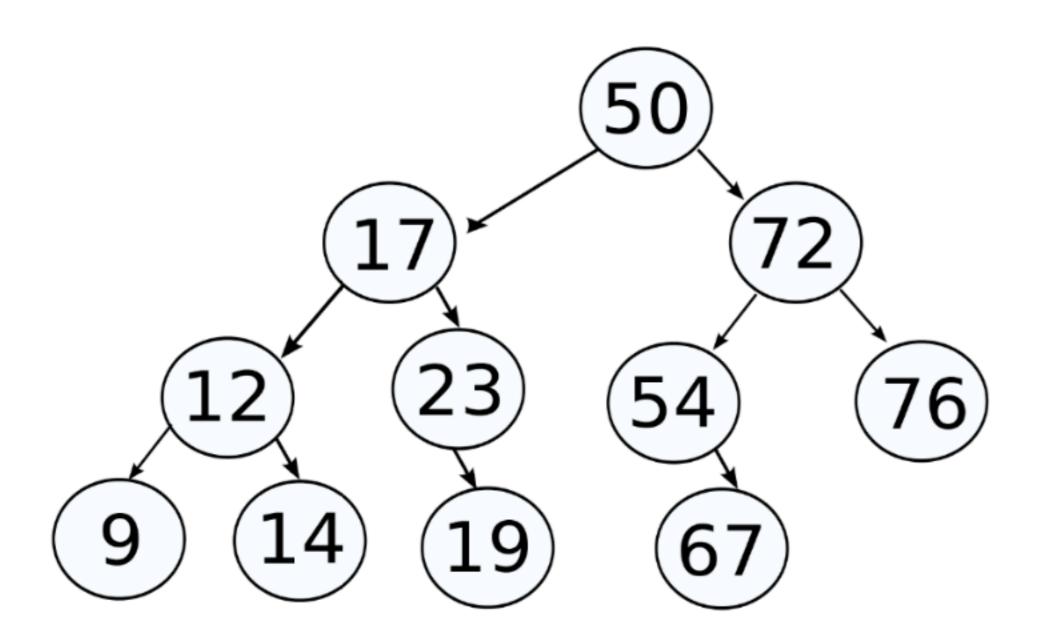
Многокритериальный поиск

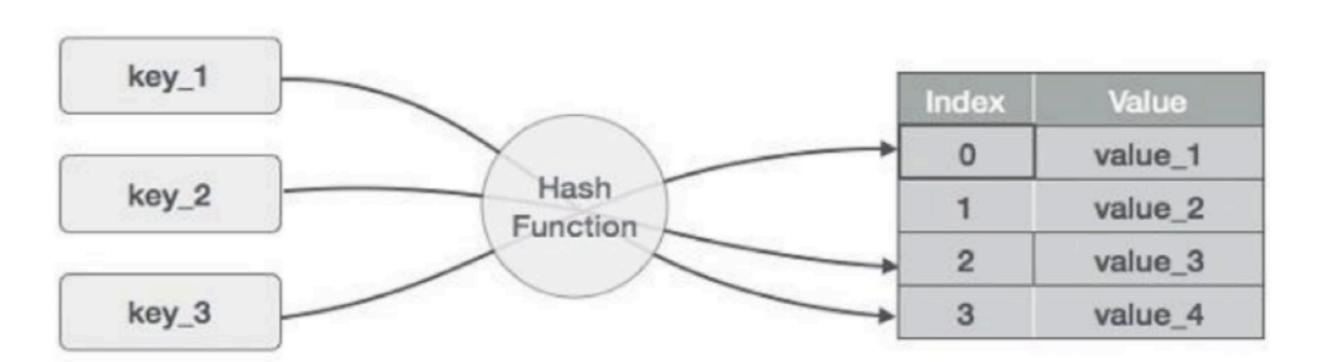






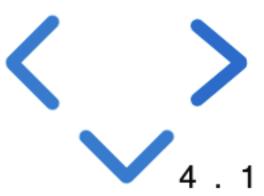
Индексы



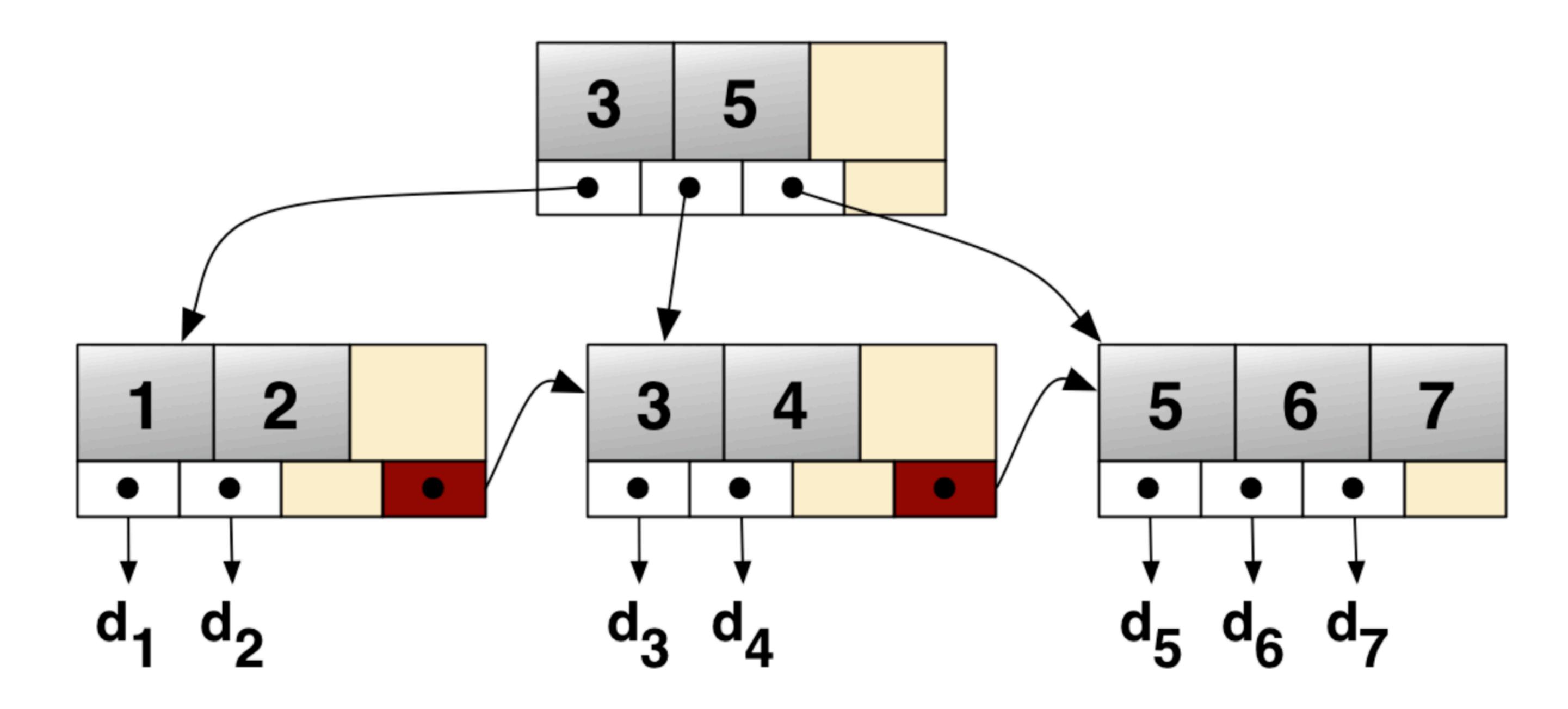




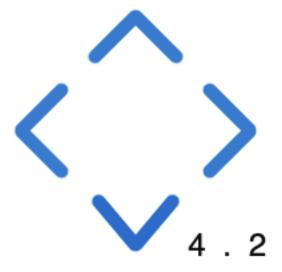


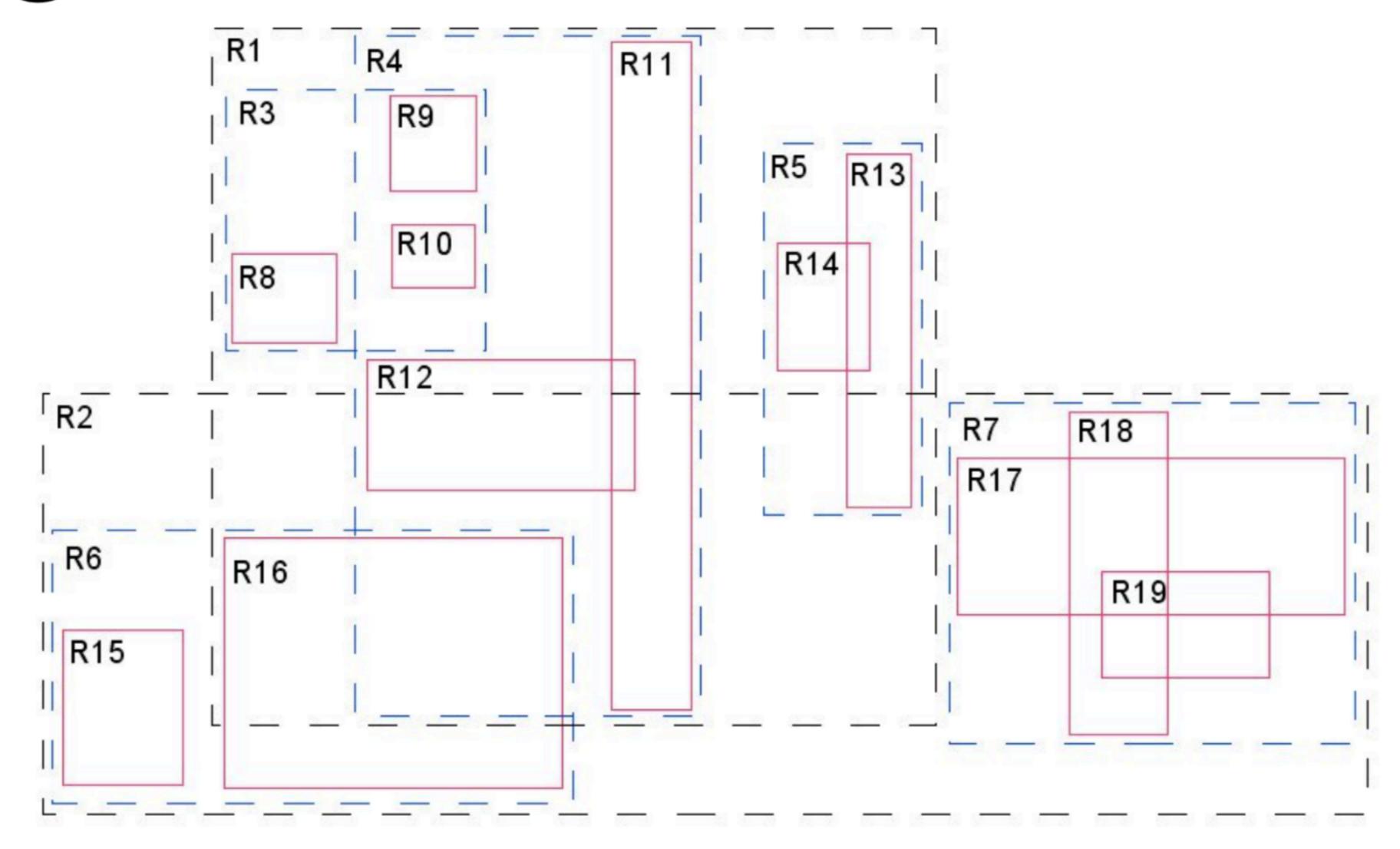


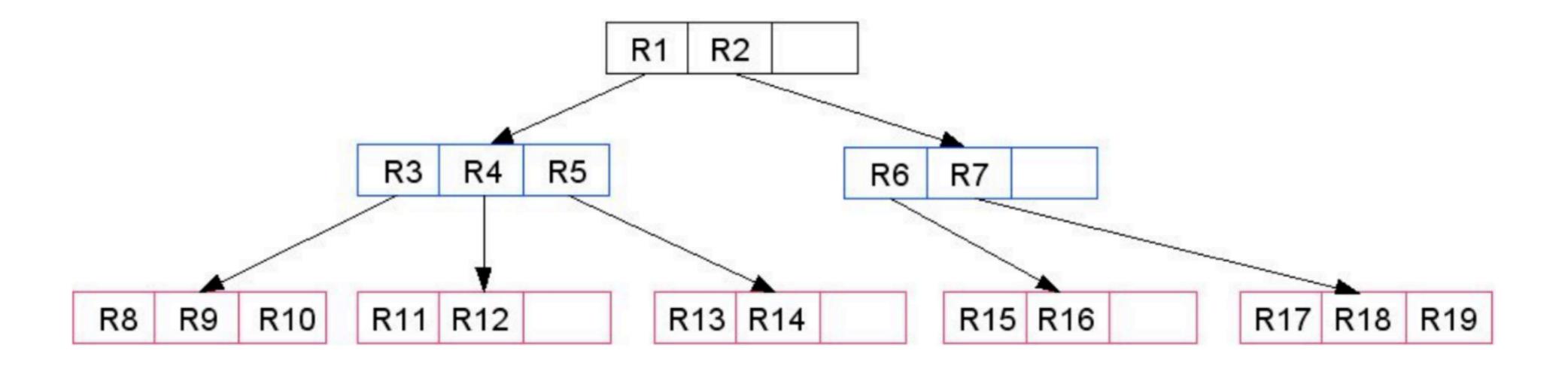
B-Tree



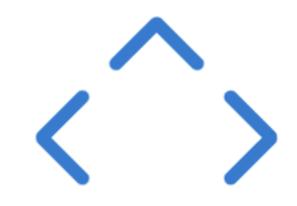










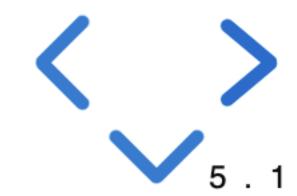


Как сейчас?

```
1 space:create_index('primary', {
2     type = 'tree',
3     parts = {{1, 'unsigned'}}
4 })
5 for i = 0, 4 do
6     for j = 0, 4 do
7         space:insert({i * 5 + j, i, j})
8     end
9 end
```

4				
3				
2				
1				
0	1	2	3	4

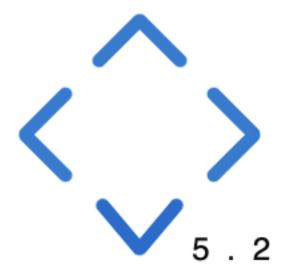




Наивный подход

```
1 result = {}
2 for _, tuple in space:pairs() do
3    local x = tuple[2]
4    local y = tuple[3]
5    if (1 <= x and x <= 2) and (1 <= y and y <= 2) then
6     table.insert(result, tuple)
7    end
8 end</pre>
```





B-Tree

```
index = space:create_index('secondary', {
       type = 'tree',
       parts = {{2, 'unsigned'}, {3, 'unsigned'}}
 6 result = {}
 7 for _, tuple in index:pairs({1, 1}, 'GE') do
      local x = tuple[2]
    local y = tuple[3]
10
      if x \ge 2 and y \ge 2 then
          break
13
       end
14
15
      if 1 \le y and y \le 2 then
           table.insert(result, tuple)
16
       end
18 end
```

B-Tree

```
index = space:create_index('secondary', {
      type = 'tree',
       parts = {{2, 'unsigned'}, {3, 'unsigned'}}
 6 result = {}
 7 for _, tuple in index:pairs({1, 1}, 'GE') do
       local x = tuple[2]
 8
       local y = tuple[3]
10
11
       if x \ge 2 and y \ge 2 then
12
           break
13
       end
14
15
       if 1 <= y and y <= 2 then
           table.insert(result, tuple)
16
       end
18 end
```

```
space:create_index('primary', {
      type = 'tree',
       parts = {{1, 'unsigned'}}
 6 	 for i = 0, 4 do
      for j = 0, 4 do
           space:insert({i * 5 + j, {i, j}})
       end
10 end
12 index = space:create_index('secondary', {
      type = 'rtree',
  parts = {{2, 'array'}},
14
15 dimension = 2,
16 })
18 result = index:select({1, 1, 2, 2}, 'LE')
```

```
space:create_index('primary', {
      type = 'tree',
       parts = {{1, 'unsigned'}}
 6 	ext{ for } i = 0, 4 	ext{ do}
   for j = 0, 4 do
           space:insert({i * 5 + j, {i, j}})
      end
10 end
12 index = space:create_index('secondary', {
      type = 'rtree',
14 parts = {{2, 'array'}},
15 dimension = 2,
16 })
18 result = index:select({1, 1, 2, 2}, 'LE')
```

```
space:create_index('primary', {
      type = 'tree',
       parts = {{1, 'unsigned'}}
 6 	ext{ for } i = 0, 4 	ext{ do}
   for j = 0, 4 do
           space:insert({i * 5 + j, {i, j}})
      end
10 end
12 index = space:create_index('secondary', {
      type = 'rtree',
13
   parts = \{\{2, 'array'\}\},
15 dimension = 2,
16 })
18 result = index:select({1, 1, 2, 2}, 'LE')
```

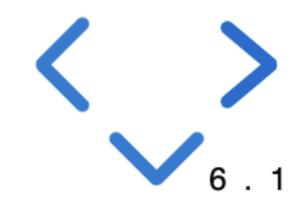
```
space:create_index('primary', {
      type = 'tree',
       parts = {{1, 'unsigned'}}
 6 	ext{ for } i = 0, 4 	ext{ do}
 for j = 0, 4 do
          space:insert({i * 5 + j, {i, j}})
    end
10 end
12 index = space:create_index('secondary', {
      type = 'rtree',
14 parts = {{2, 'array'}},
15 dimension = 2,
16 })
18 result = index:select({1, 1, 2, 2}, 'LE')
```

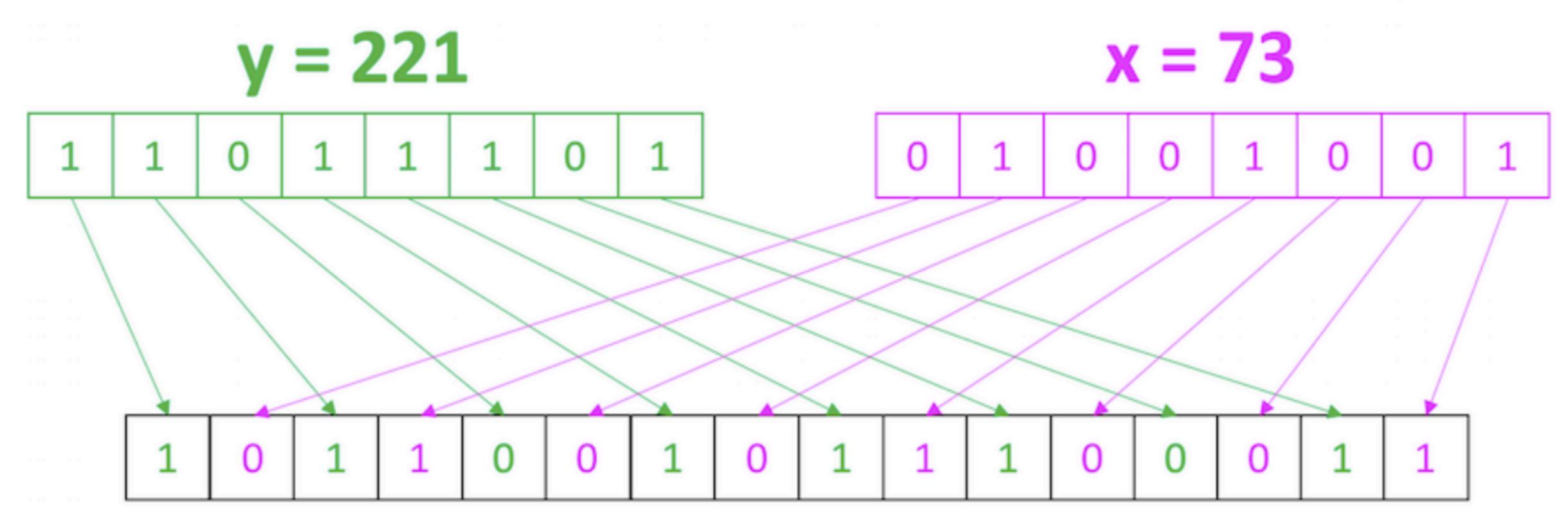
```
space:create_index('primary', {
       type = 'tree',
       parts = {{1, 'unsigned'}}
 6 	ext{ for } i = 0, 4 	ext{ do}
      for j = 0, 4 do
           space:insert({i * 5 + j, {i, j}})
       end
10 end
12 index = space:create_index('secondary', {
      type = 'rtree',
13
  parts = {{2, 'array'}},
15 dimension = 2,
16 })
18 result = index:select({1, 1, 2, 2}, 'LE')
```

Кривая Z-порядка

	x: 000	1 001	2 010	3 011	1 4 100	5 101	6 110	7 111
y: 0 000	000000	000001	000100	000101	010000	010001	010100	010101
1 001	000010	000011	000110	000111	010010	010011	010110	010111
2 010	001000	001001	001100	001101	011000	011001	011100	011101
3 011	001010	001011	001110	001111	011010	011011	011110	011111
4 100	100000	100001	100100	100101	110000	110001	110100	110101
5 101	100010	100011	100110	100111	110010	110011	110110	110111
6 110	1010 <mark>0</mark> 0	101001	101100	101101	111000	111001	11110 0	111101
7 111	101010	101011	101110	101111	111010	111011	111110	111111

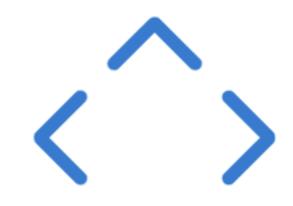






z-address = 45,795

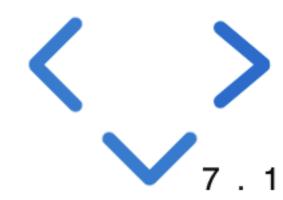




ПОИСК

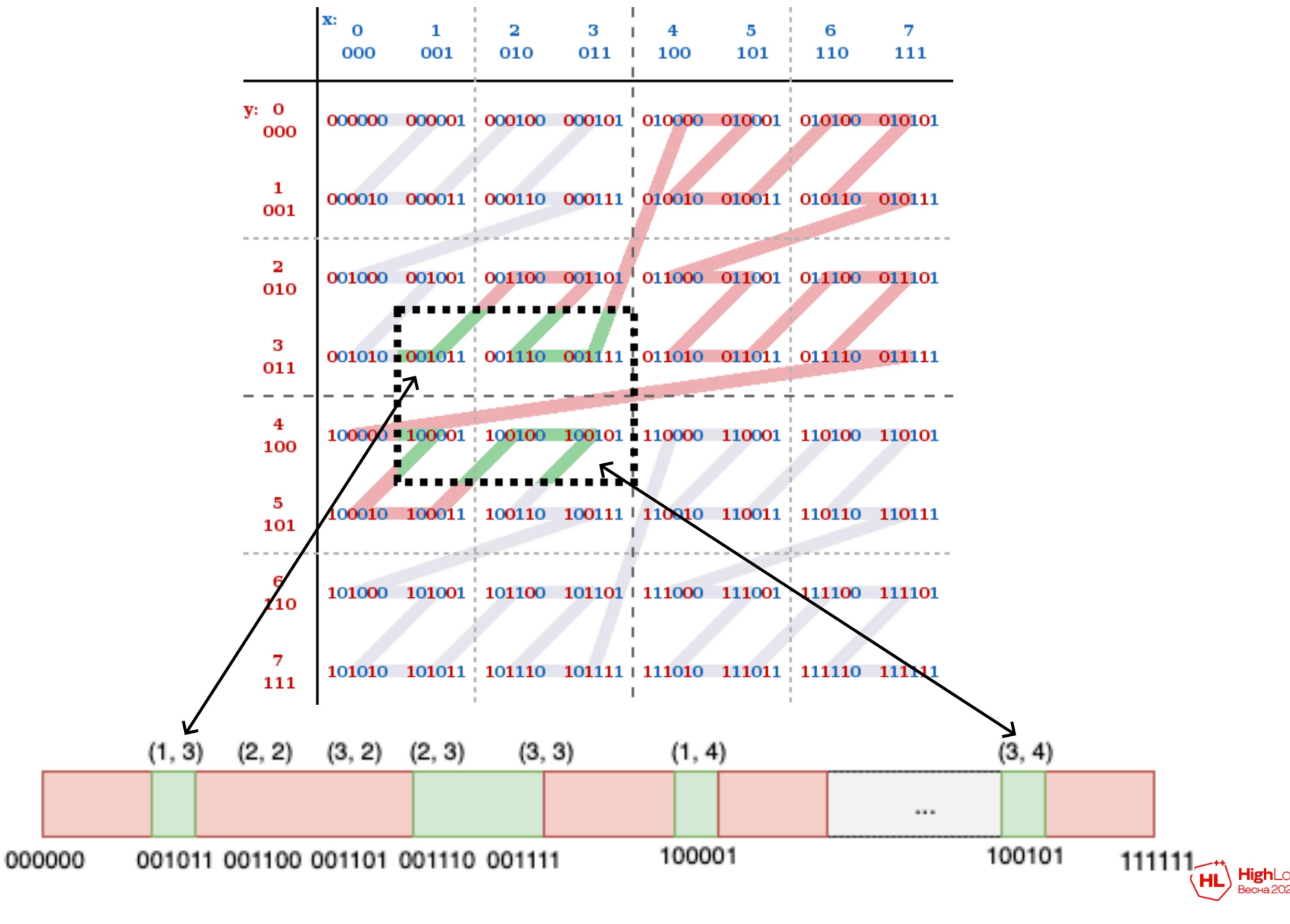
	x: 000	1 001	2 010	3 011	4 100	5 101	6 110	7 111
y: 0 000	000000	000001	000100	000101	010000	010001	010100	010101
1 001	000010	000011	000110	000111	010010	010011	010110	010111
2 010	001000	001001	001100	001101	011000	011001	011100	011101
3 011	001010	001011	001110	001111	011010	011011	011110	011111
4 100	100000	100001	100100	100101	110000	110001	110100	110101
5 101	100010	100011	100110	100111	110010	110011	110110	110111
6 110	101000	101001	101100	101101	111000	111001	111100	111101
7 111	101010	101011	101110	101111	111010	111011	111110	111111

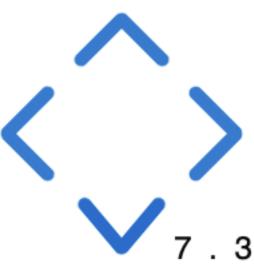


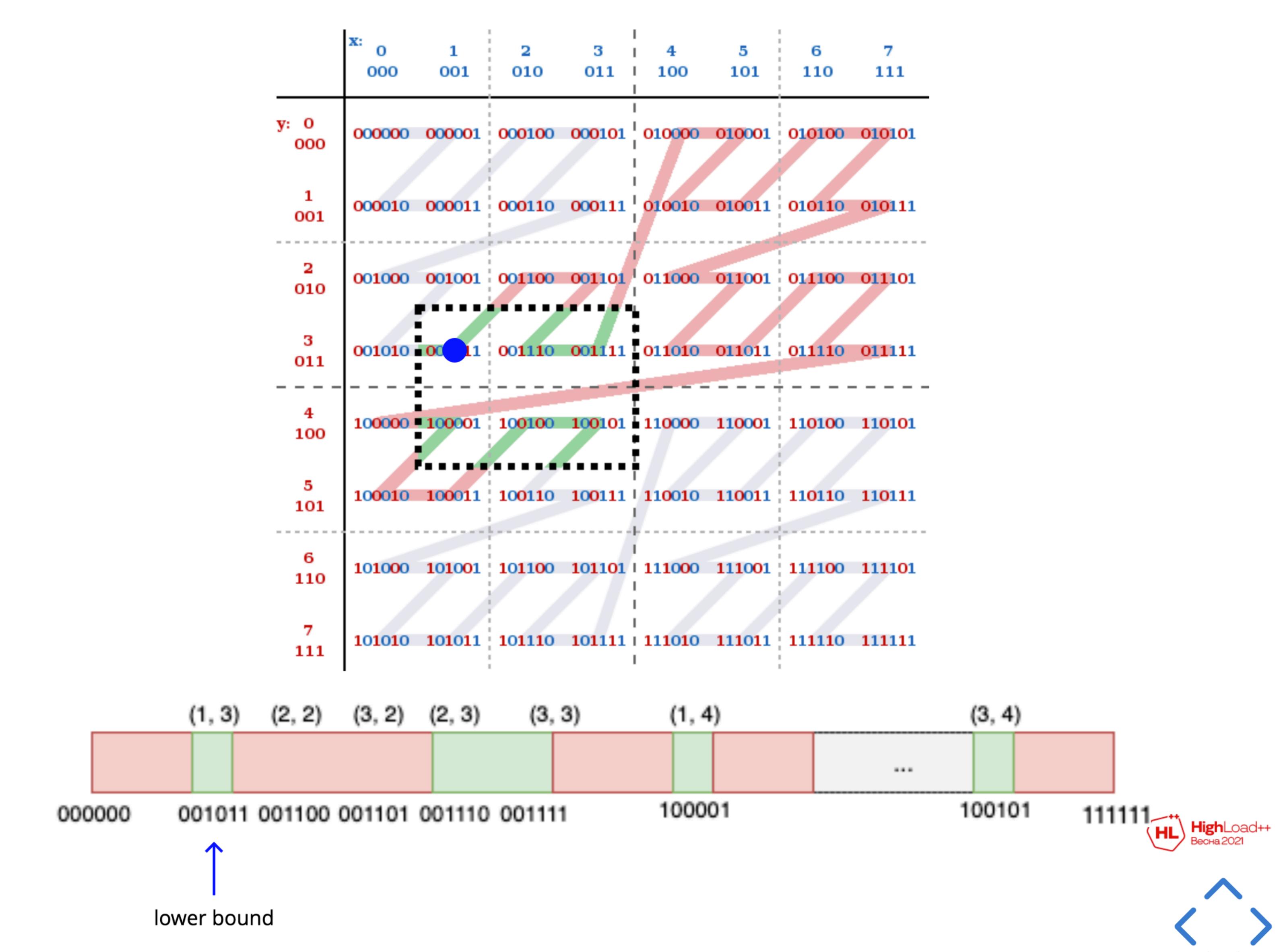


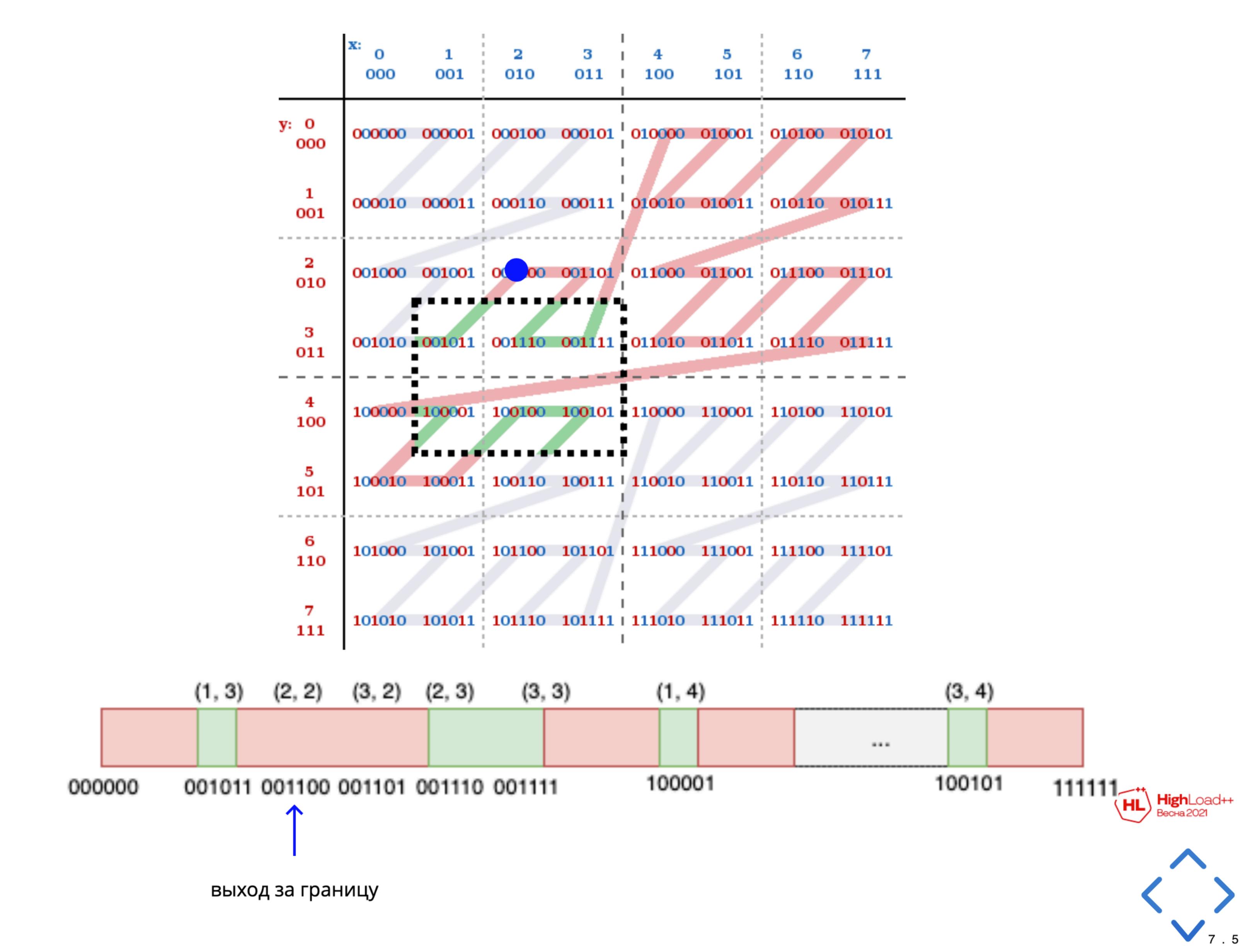
			x: 000	1 001	2 010		1 4 1 100	5 101	6 110	7 111			
		y: 0 000	000000	000001	000100	000101	010000	010001	010100	010101			
		1 001	000010	000011	000110	000111	010010	010011	010110	010111			
		2 010	1			001101	I	011001	011100	011101			
		3 011	001010	001011	001110	001111	011010	011011	011110	011111			
		4 100	;			100101		110001	110100	110101			
		5 101				100111		110011	110110	110111			
		6 110	101000	101001	101100	101101	1 1 111000	111001	111100	111101			
		7 111	101010	101011	101110	101111	111010	111011	111110	111111			
	(1, 3)	(2, 2)	(3, 2)	(2, 3)	(3,	3)	(1, 4	1)			(3, 4)		
000000	001011	001100	001101	001110	00111	1	1000	01			100101	111111 High	h Load++ a 2021

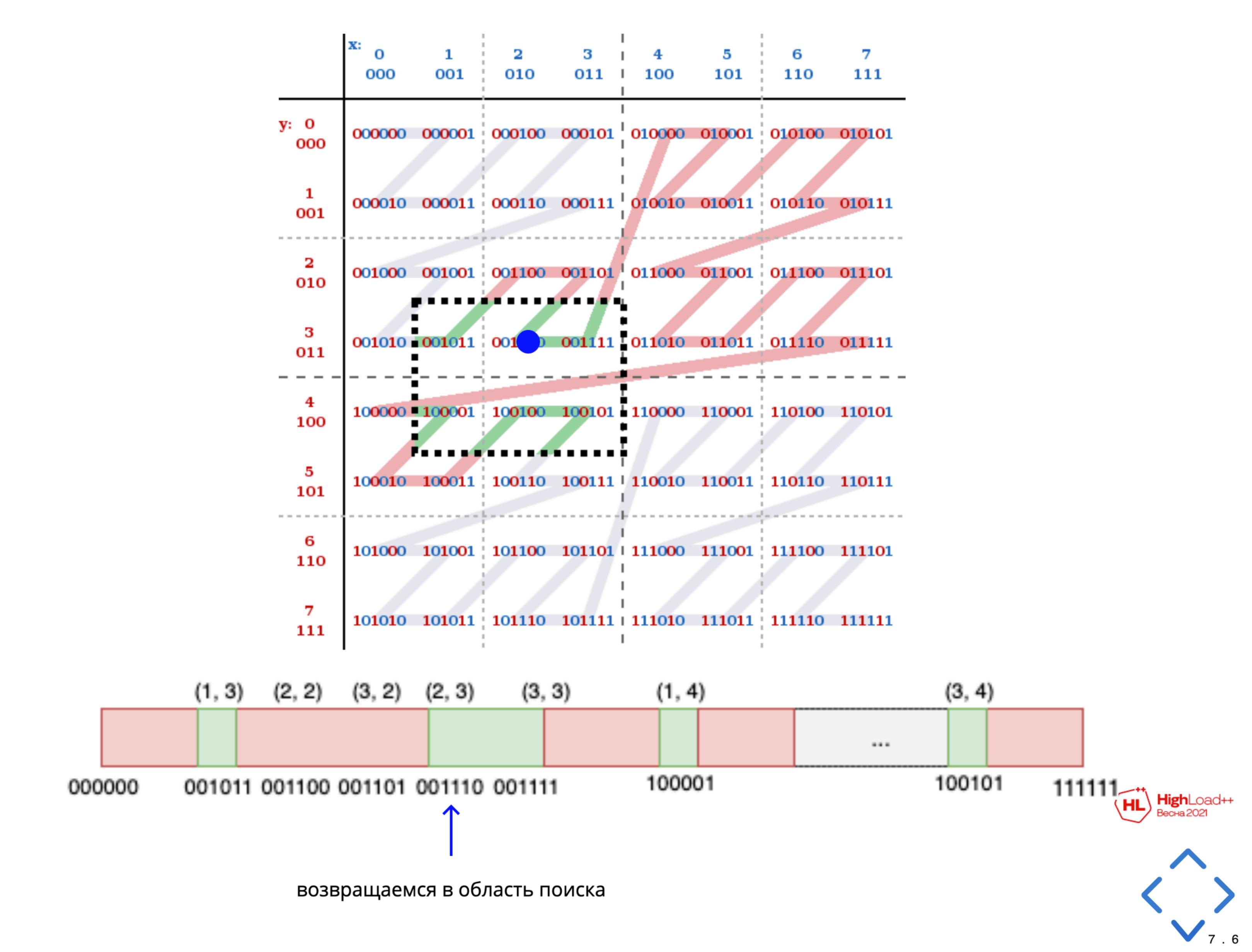


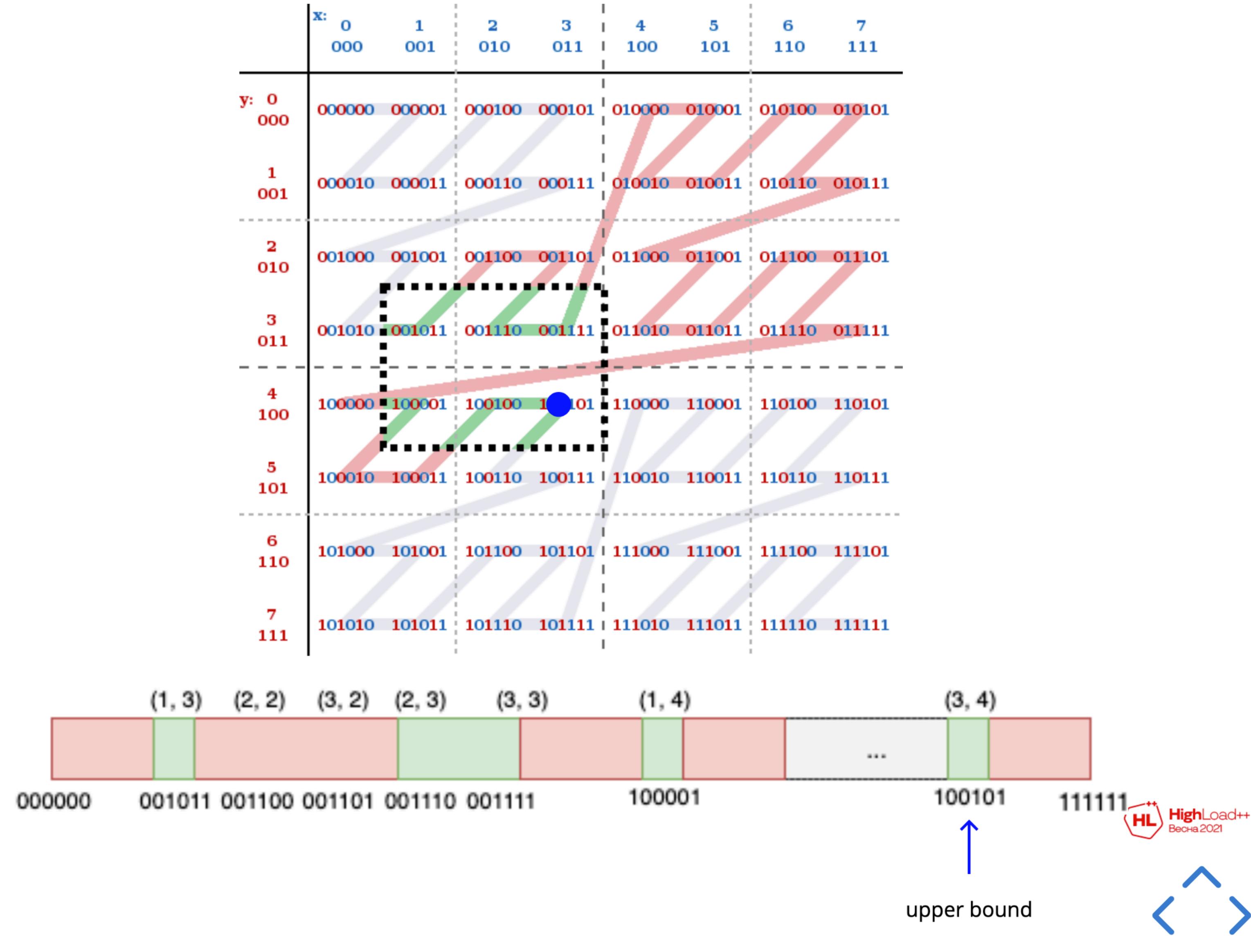












Встраивание в Tarantool

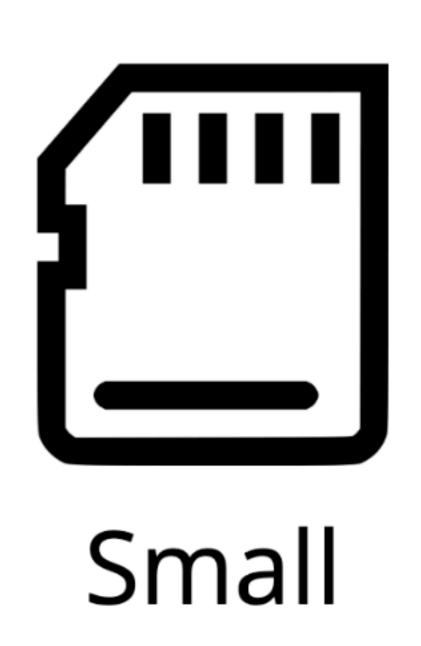
- Вычисление z-адреса
- Сохранение в В+*-Tree
- Реализация алгоритмов поиска

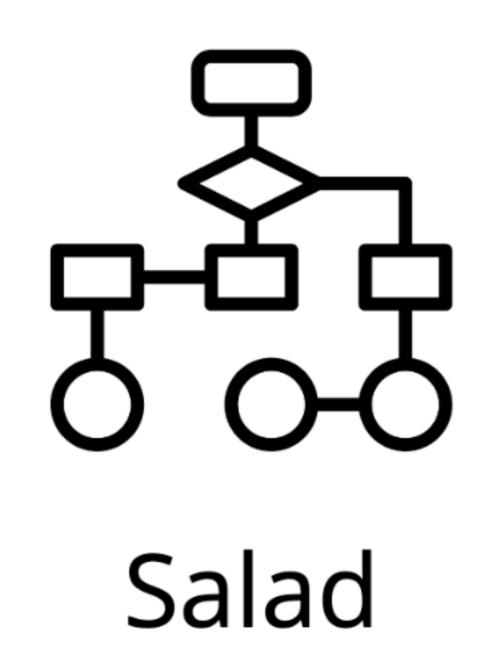




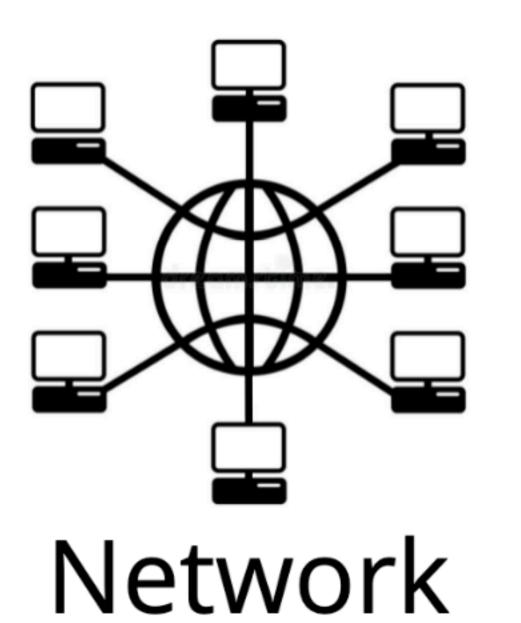


Что доступно разработчику?

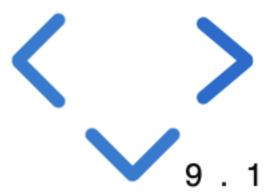




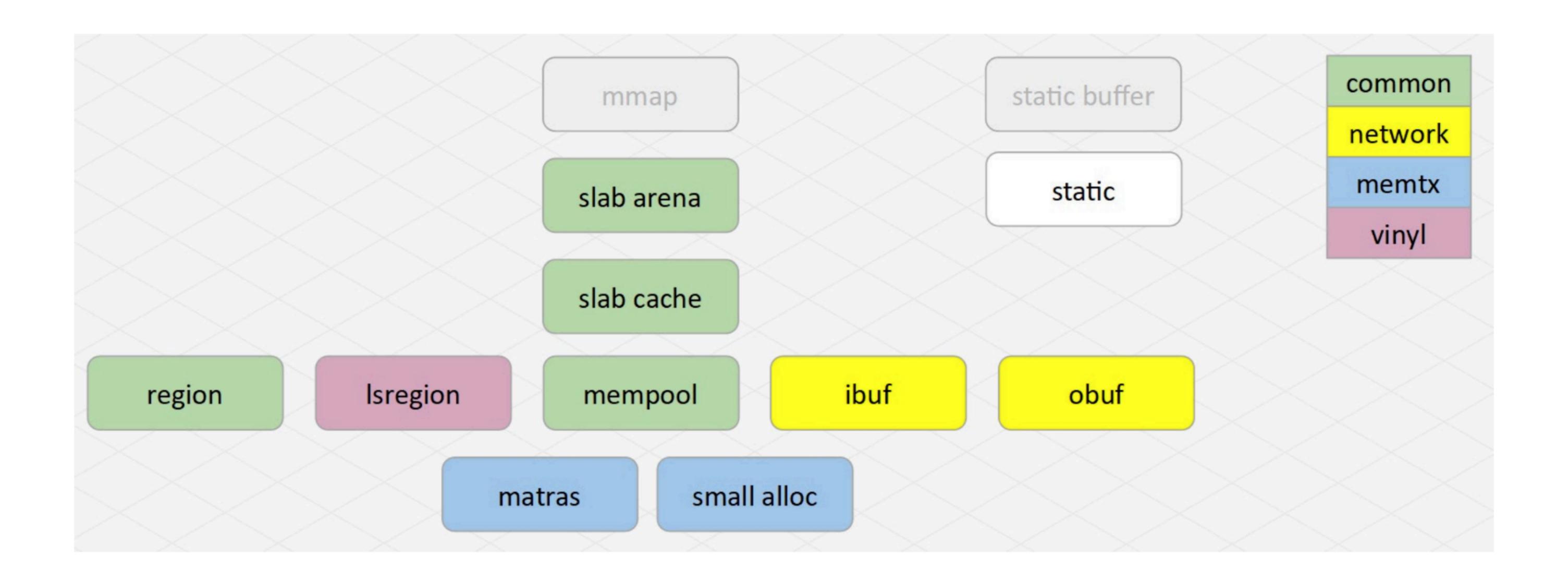




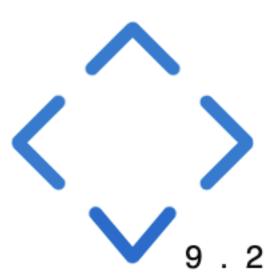




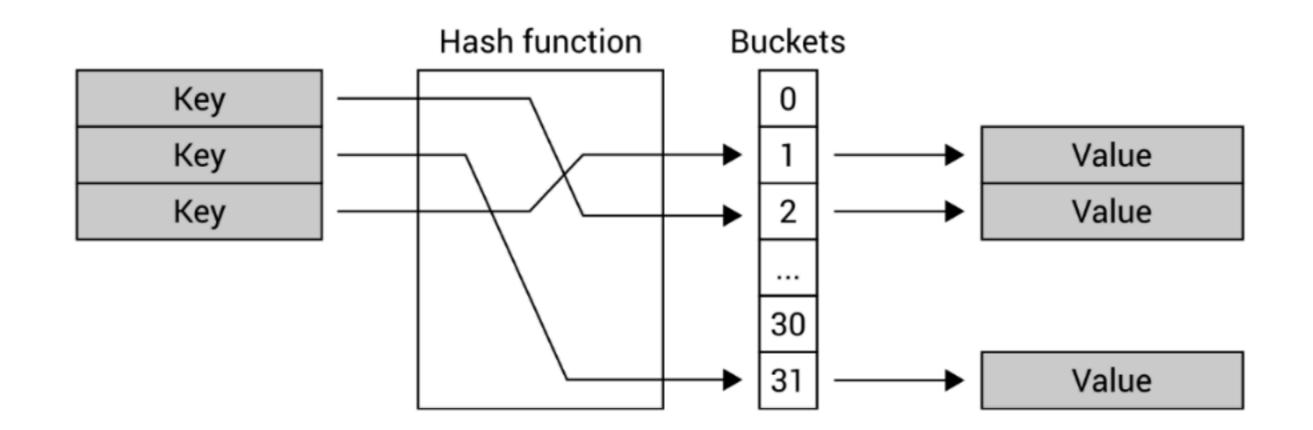
Specialized Memory ALLocators

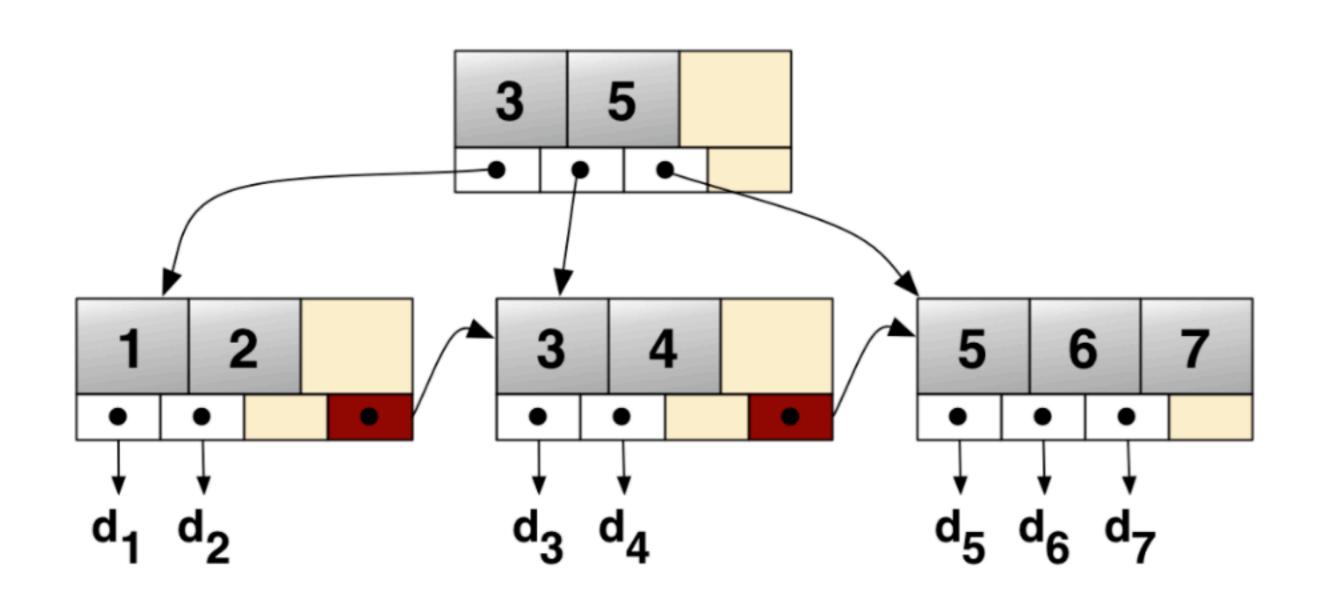


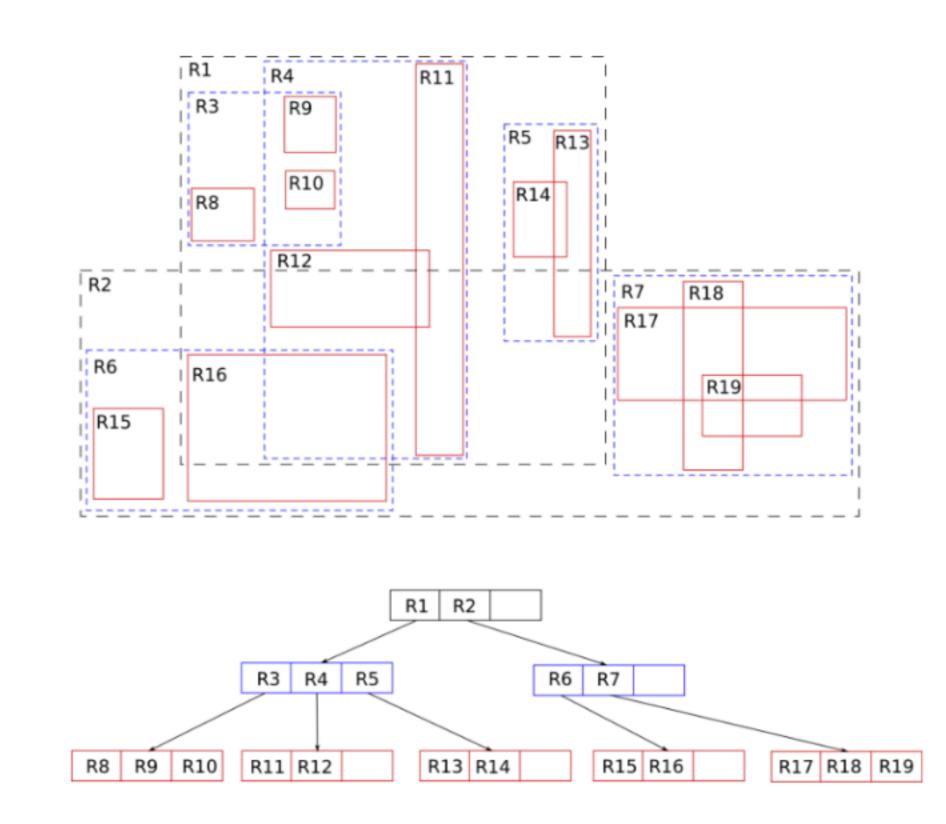




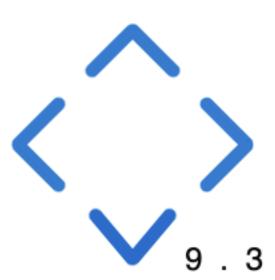
Some ALgorithms And Data structures









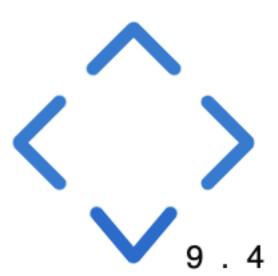


CAPI/Lua API

- Lua C API
- LuaJIT FFI
- Tarantool C API



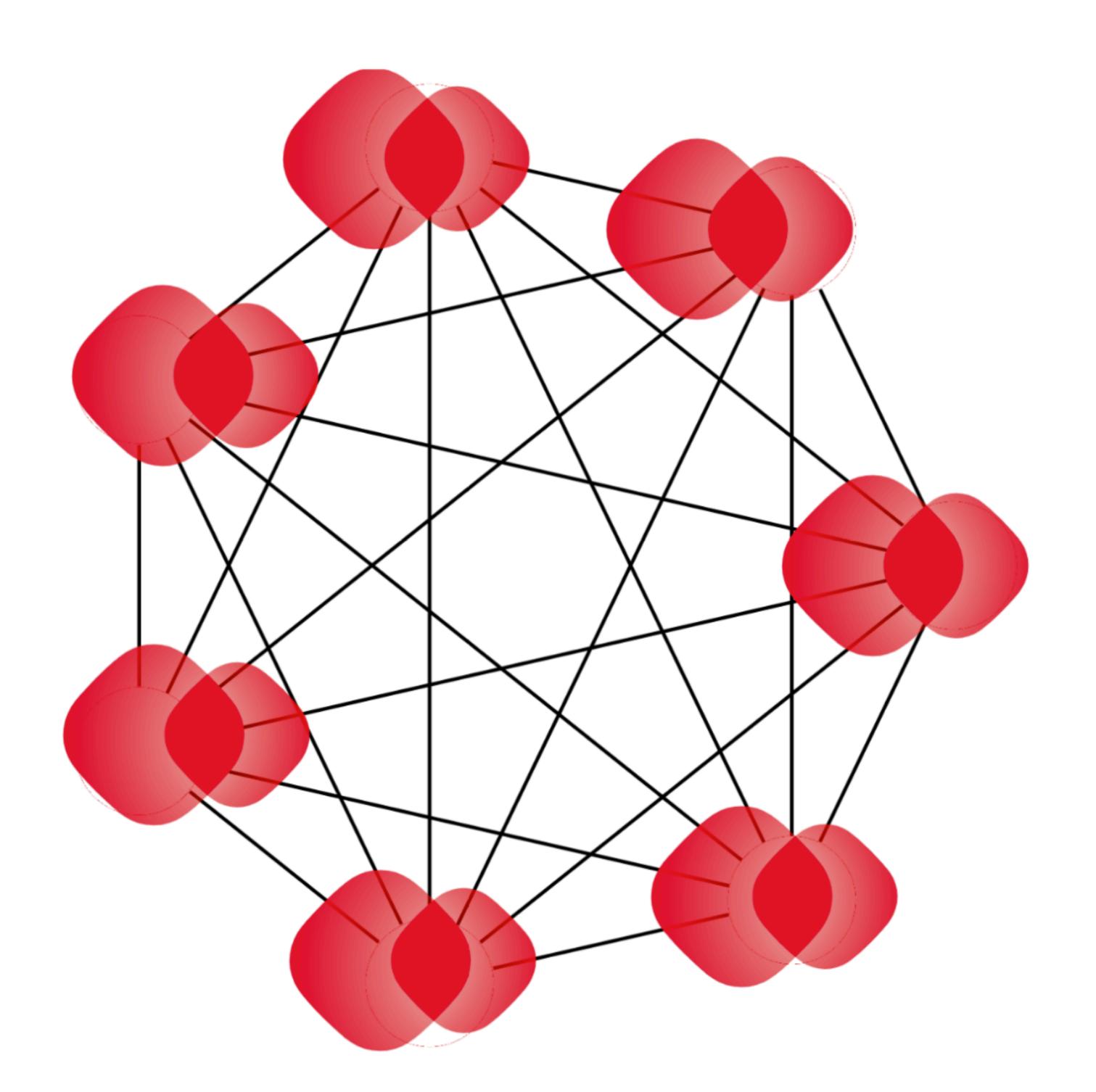




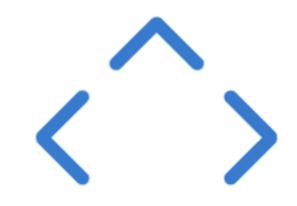
Network

- IProto
 - Call
 - Replication

 - RAFT
- SWIM
- ...







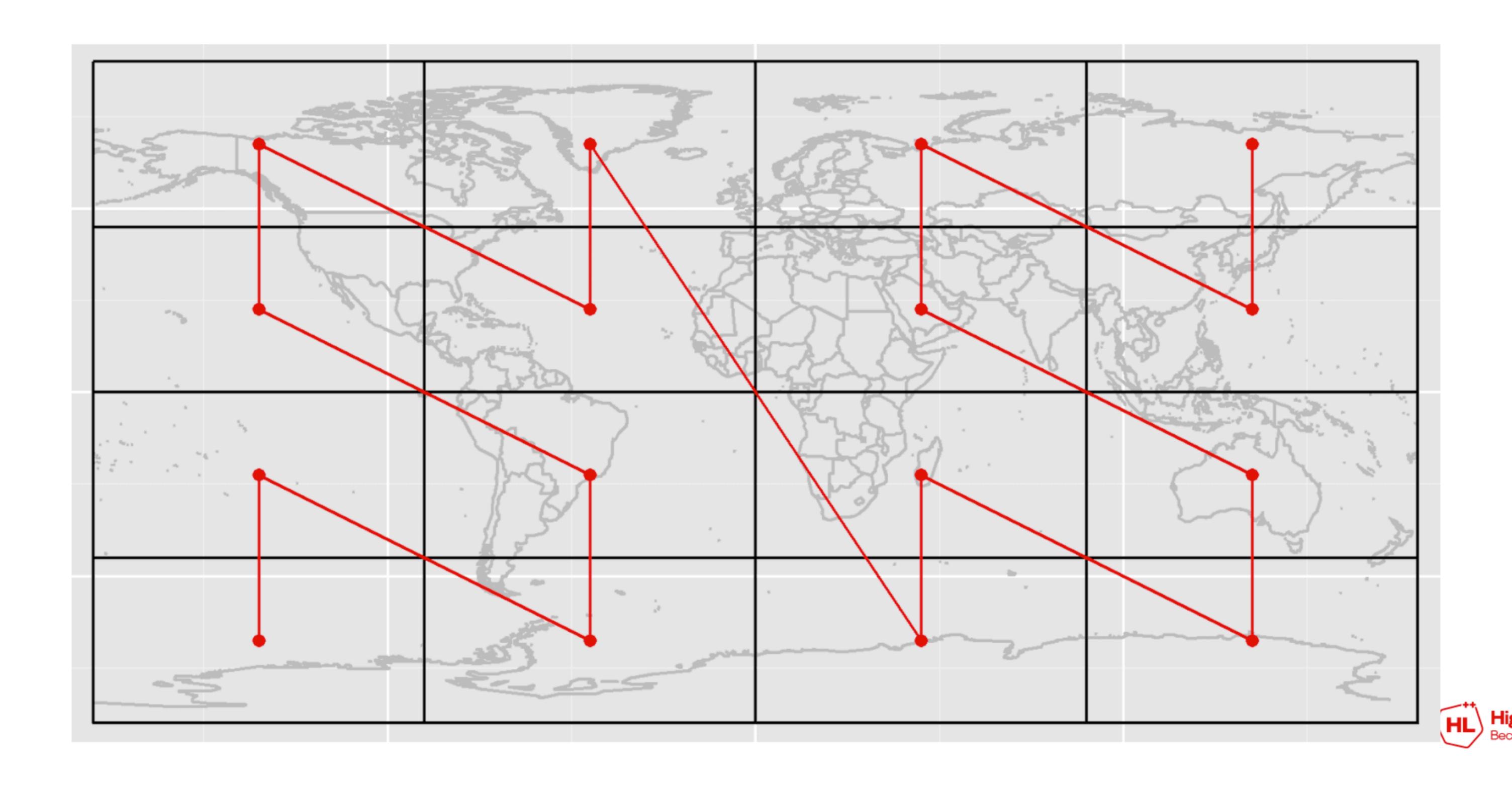
Что понадобилось?

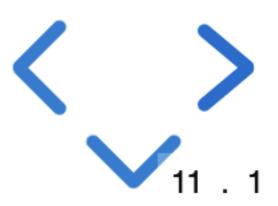
- Набор алгоритмов для работы с Z-адресами
- B+*-Tree
- Bit array



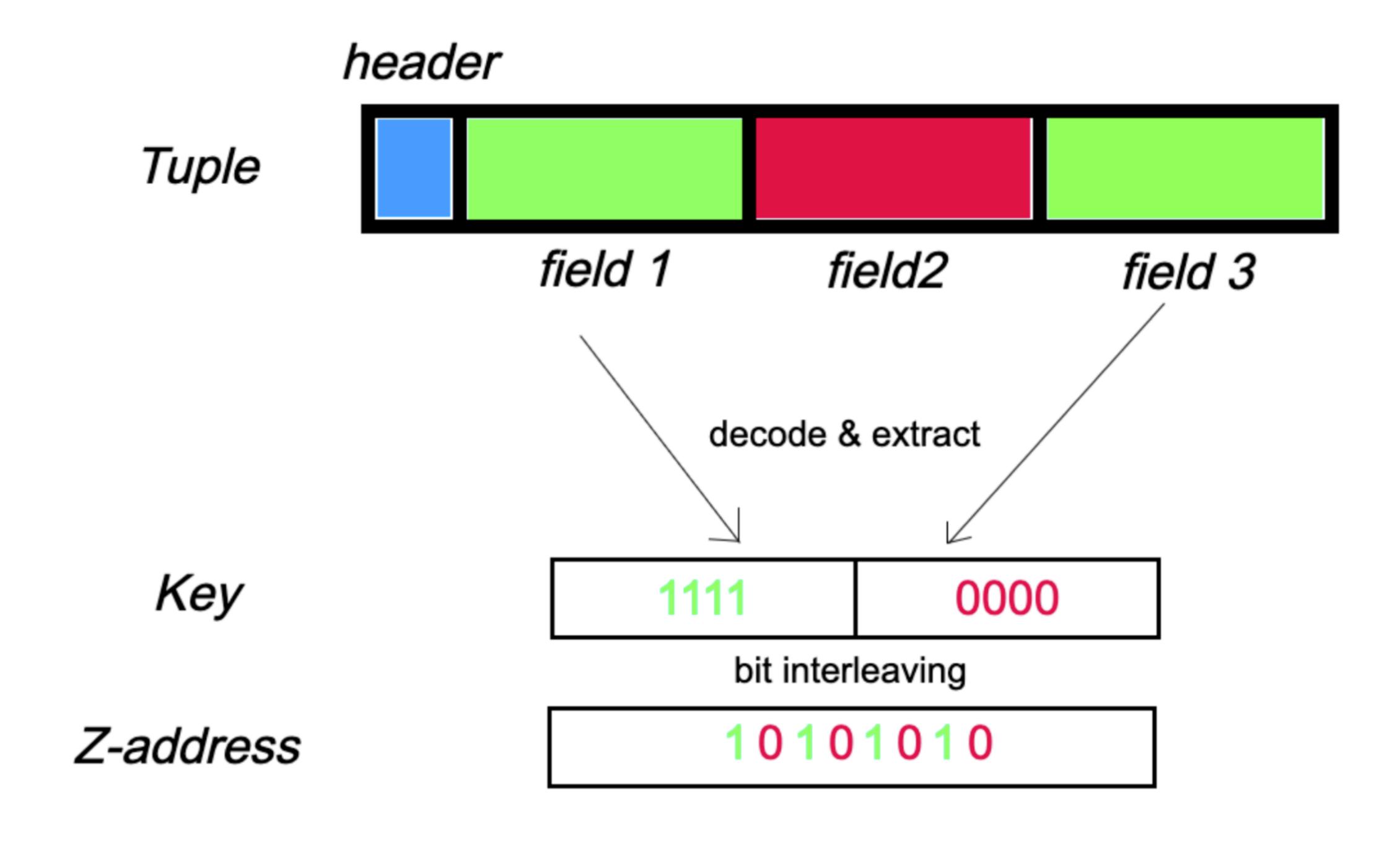


Работа с Z-адресами

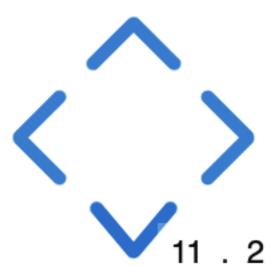




Вычисление







Хранение в BPS-Tree

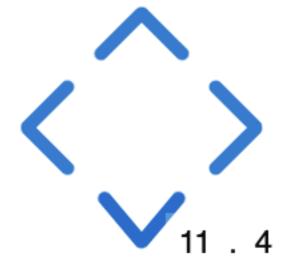
```
struct memtx_tree_data {
    /* Tuple that this node is represents. */
    struct tuple *tuple;
    /** Comparison hint, see key_hint(). */
    hint_t hint;
};
```

```
struct memtx_zcurve_data {
    /* Z-address. Read here: https://en.wikipedia.org/wiki/Z-order_curve */
    z_address *z_address;
    /** Tuple that this node is represents. */
    struct tuple *tuple;
};
```

Работа с типами

Type	Dec	Bin	Normalized	
unsigned	6	0000110	0000110	
integer 6		0000110	1000110	
	-6	1000110	0000110	
string	abc	0x61,0x62,0x63	0x61,0x62	
	a	0x61	0x61,0x00	



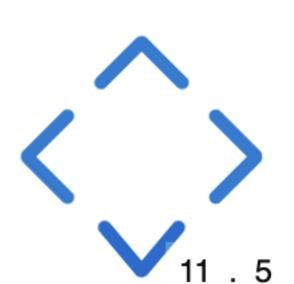


Next-jump-in

	x: 0 000	1 001	2 010	3 011	4 100	5 101	6 110	7 111
y: 0 000	000000	000001	000100	000101	010000	010001	010100	010101
1 001	000010	000011	000110	000111	010010	010011	010110	010111
2 010	001000	001001	001100	001101	011000	011001	011100	011101
3 011	001010	001011	001110	001111	011010	011011	011110	011111
4 100	100000	100001	100100	100101	110000	110001	110100	110101
5 101	100010	100011	100110	100111	110010	110011	110110	110111
6 110	101000	101001	101100	101101	111000	111001	111100	111101
7 111	101010	101011	101110	101111	111010	111011	111110	11111

lower bound - 11 upper bound - 50

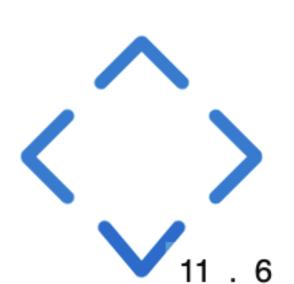




	x: 000	1 001	2 010	3 011	I I 4 I 100	5 101	6 110	7 111
y: 0 000	00000	000001	000100	000101	 <mark>010000</mark> 	010001	010100	010101
1 001	000010	000011	000110	000111	010010	010011	010110	010111
2 010	001000	001001	001100	001101	011000	011001	011100	011101
3 011	001010	001011	001110	001111	011010	011011	011110	011111
4 100	100000	100001	100100	100101	110000	110001	110100	110101
5 101	100010	100011	100110	100111	110010	110011	110110	110111
6 110	101000	101001	101100	101101	1 1 111000	111001	111100	111101
7 111	101010	101011	101110	101111	 111010 	111011	111110	111111

lower bound - 11 upper bound - 50





	x: 000	1 001	2 010	3 011	1 4 1 100	5 101	6 110	7 111
y: 0 000	000000	000001	000100	000101	1 010000 1	010001	010100	010101
1 001	000010	000011	000110	000111	010010	010011	010110	010111
2 010	001000	001001	001100	001101	1 011000 1	011001	011100	011101
3 011	001010	001011	001110	001111	011010	011011	011110	011111
4 100	100000	100001	100100	100101	110000	110001	110100	110101
5 101	100010	100011	100110	100111	110010	110011	110110	110111
6 110	101000	101001	101100	101101	 111000 	111001	111100	111101
7 111	101010	101011	101110	101111	 111010 	111011	111110	111111

lower bound - 11 upper bound - 50 current - 40

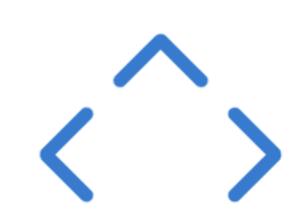




	x: 000	1 001	2 010	3 011	I I 4 I 100	5 101	6 110	7 111
y: 0 000	00000	000001	000100	000101	 <mark>010000</mark> 	010001	010100	010101
1 001	000010	000011	000110	000111	010010	010011	010110	010111
2 010	001000	001001	001100	001101	1 011000 1	011001	011100	011101
3 011	001010	001011	001110	001111	011010	011011	011110	011111
4 100	100000	100001	100100	100101	110000	110001	110100	110101
5 101	100010	100011	100113	100111	110010	110011	110110	110111
6 110	101000	101001	101100	101101	1 1 111000	111001	111100	111101
7 111	101010	101011	101110	101111	1 1 111010	111011	111110	111111

lower bound - 11 upper bound - 50 current - 40 NIP - 48

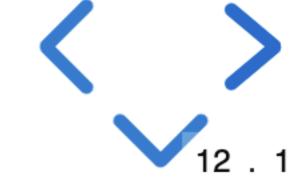




Индекс в Tarantool

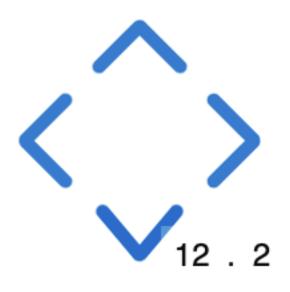
- replace
- create_iterator
- get
- count
- size
- bsize
- min
- max
- update_def
- depends_on_pk
- ...





Replace

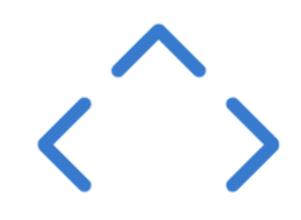




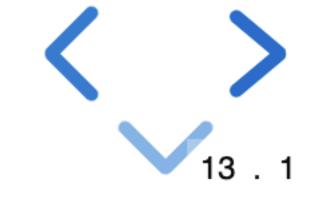
Create iterator

```
1 struct iterator *
2 memtx_zcurve_index_create_iterator(struct index *base,
3 enum iterator_type type, const char *key, uint32_t part_count)
```

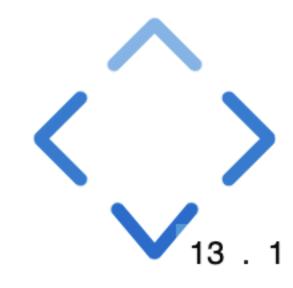




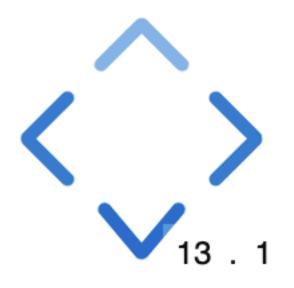




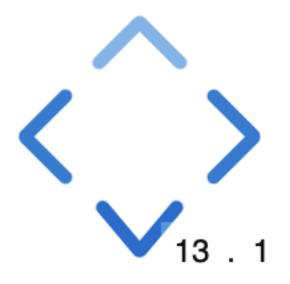






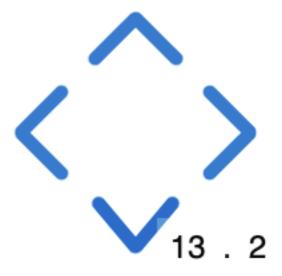






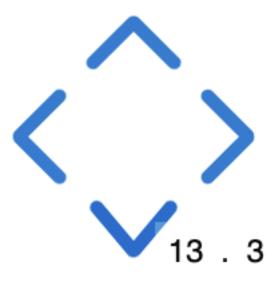
```
1 -- (2 <= x <= 3) and (3 <= y <= 5)
2 tarantool> secondary:select({2, 3, 3, 5})
3 ---
4 -- [15, 2, 3]
5 - [21, 3, 3]
6 - [16, 2, 4]
7 - [22, 3, 4]
8 - [17, 2, 5]
9 - [23, 3, 5]
```





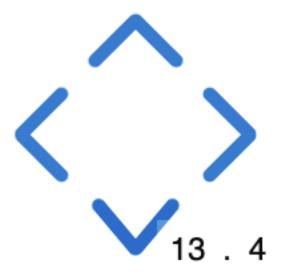
```
1 -- (x == 2) and (y == 3)
2 tarantool> secondary:select({2, 3})
3 ---
4 - - [15, 2, 3]
5 ...
```





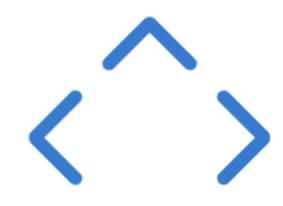
```
1 -- (2 <= x <= 3)
2 tarantool> secondary:select({2, 3, box.NULL, box.NULL})
4 - - [12, 2, 0]
5 - [18, 3, 0]
6 - [13, 2, 1]
    - [19, 3, 1]
     - [14, 2, 2]
     - [20, 3, 2]
10
     - [15, 2, 3]
     - [21, 3, 3]
     - [16, 2, 4]
     - [22, 3, 4]
14
     - [17, 2, 5]
15
   - [23, 3, 5]
```





```
1 -- (x >= 2) and (y >= 3)
2 tarantool> secondary:select({2, box.NULL, 3, box.NULL})
4 - - [15, 2, 3]
5 - [21, 3, 3]
6 - [27, 4, 3]
    - [33, 5, 3]
     - [16, 2, 4]
     - [22, 3, 4]
10
     - [17, 2, 5]
     - [23, 3, 5]
     - [28, 4, 4]
     - [34, 5, 4]
14
     - [29, 4, 5]
   – [35, 5, 5]
15
```

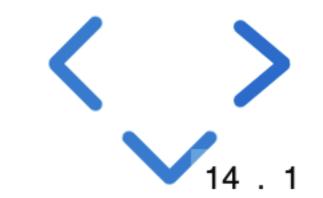




Z-order curve vs B-Tree

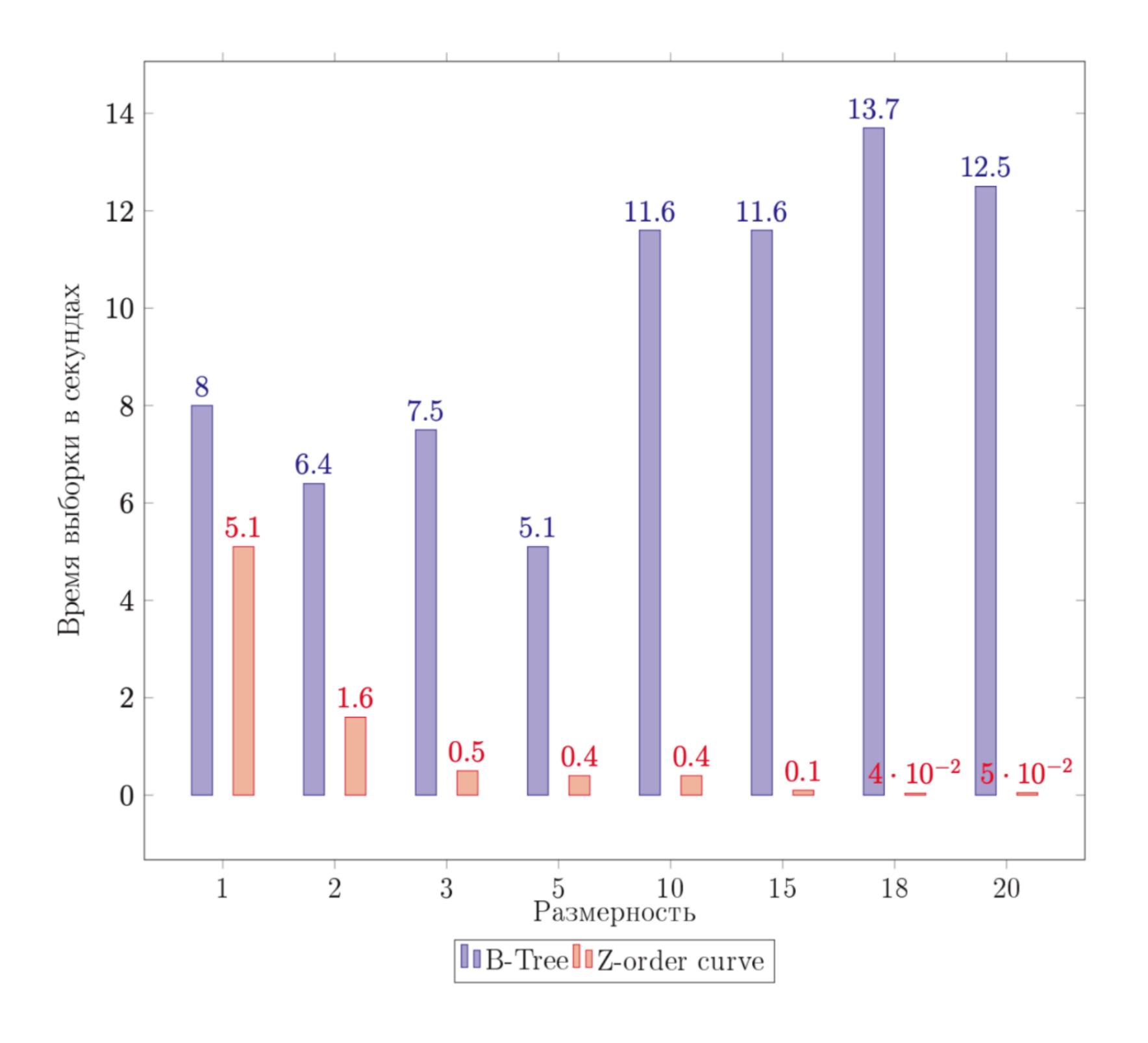
- Поиск в прямоугольной области
- Префиксный поиск



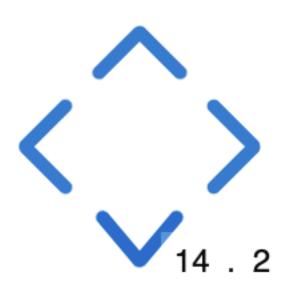


Поиск в прямоугольной области

10^6 точек, распределенных равномерно

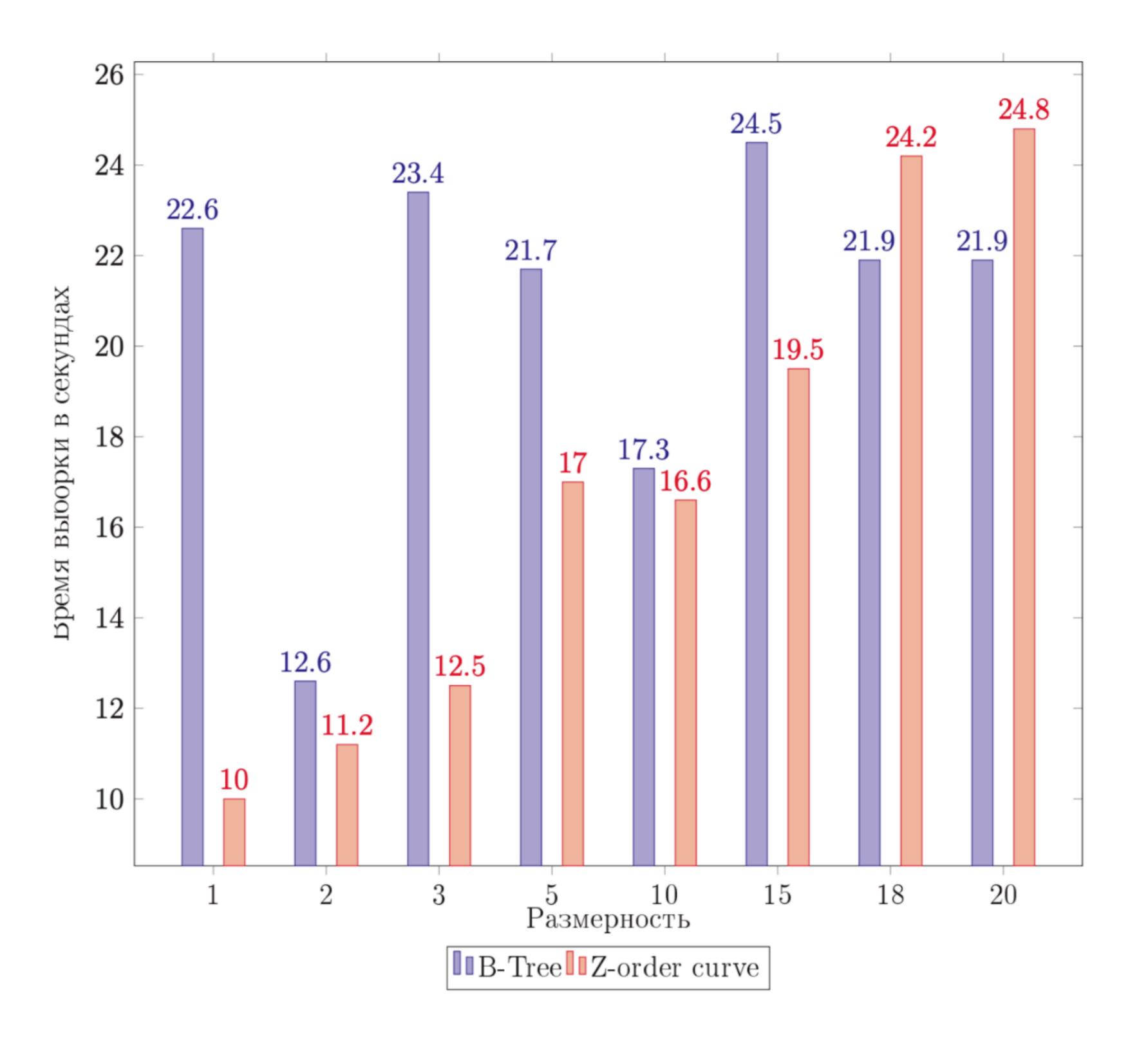




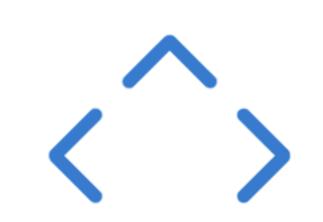


Поиск в прямоугольной области

10^6 точек, смещенных к 0



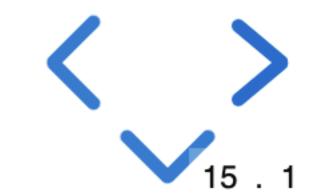




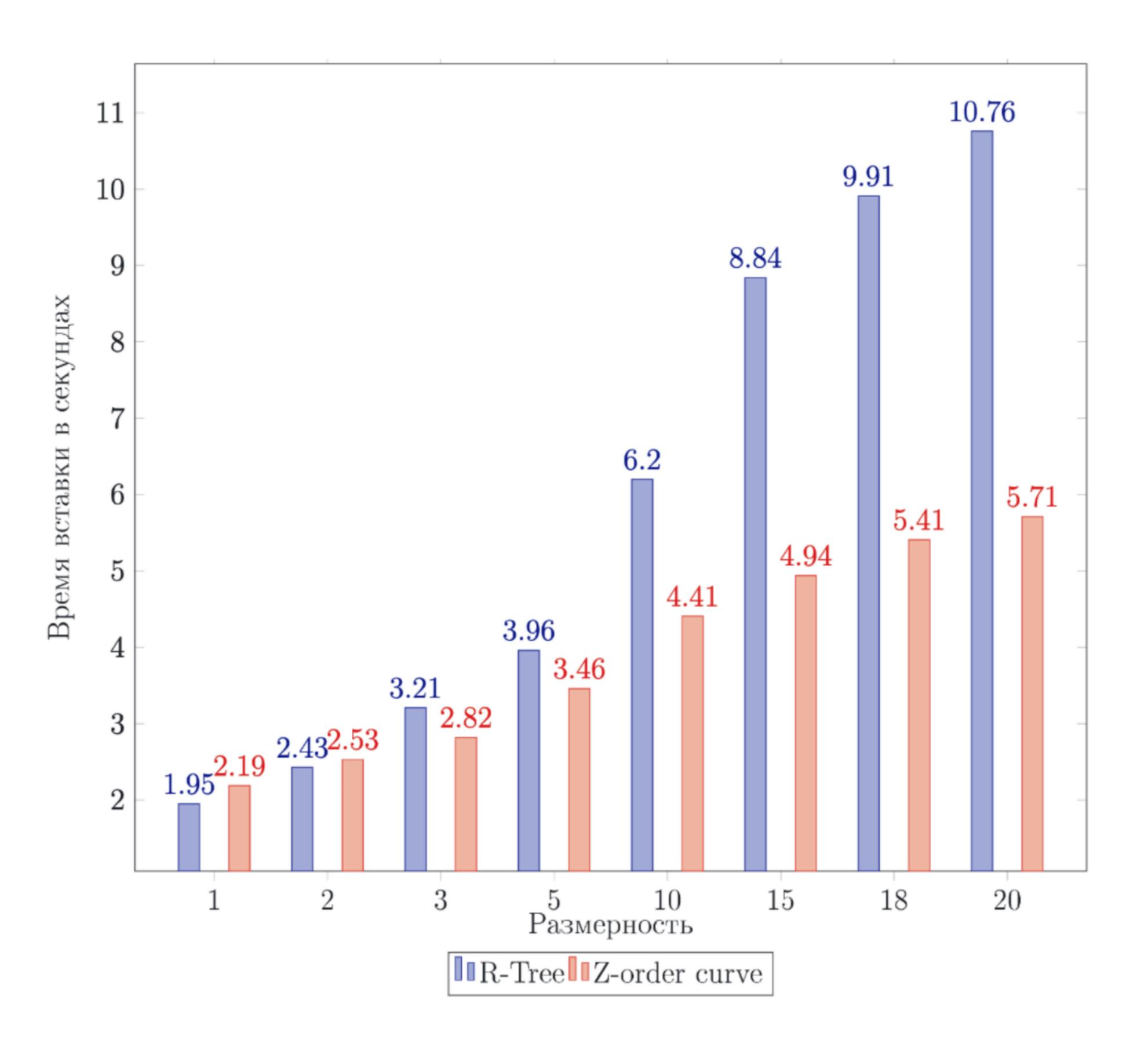
Z-order curve vs R-Tree

- Запись
- Потребляемая память
- Поиск в прямоугольной области

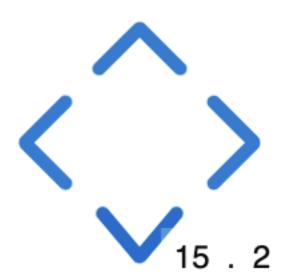




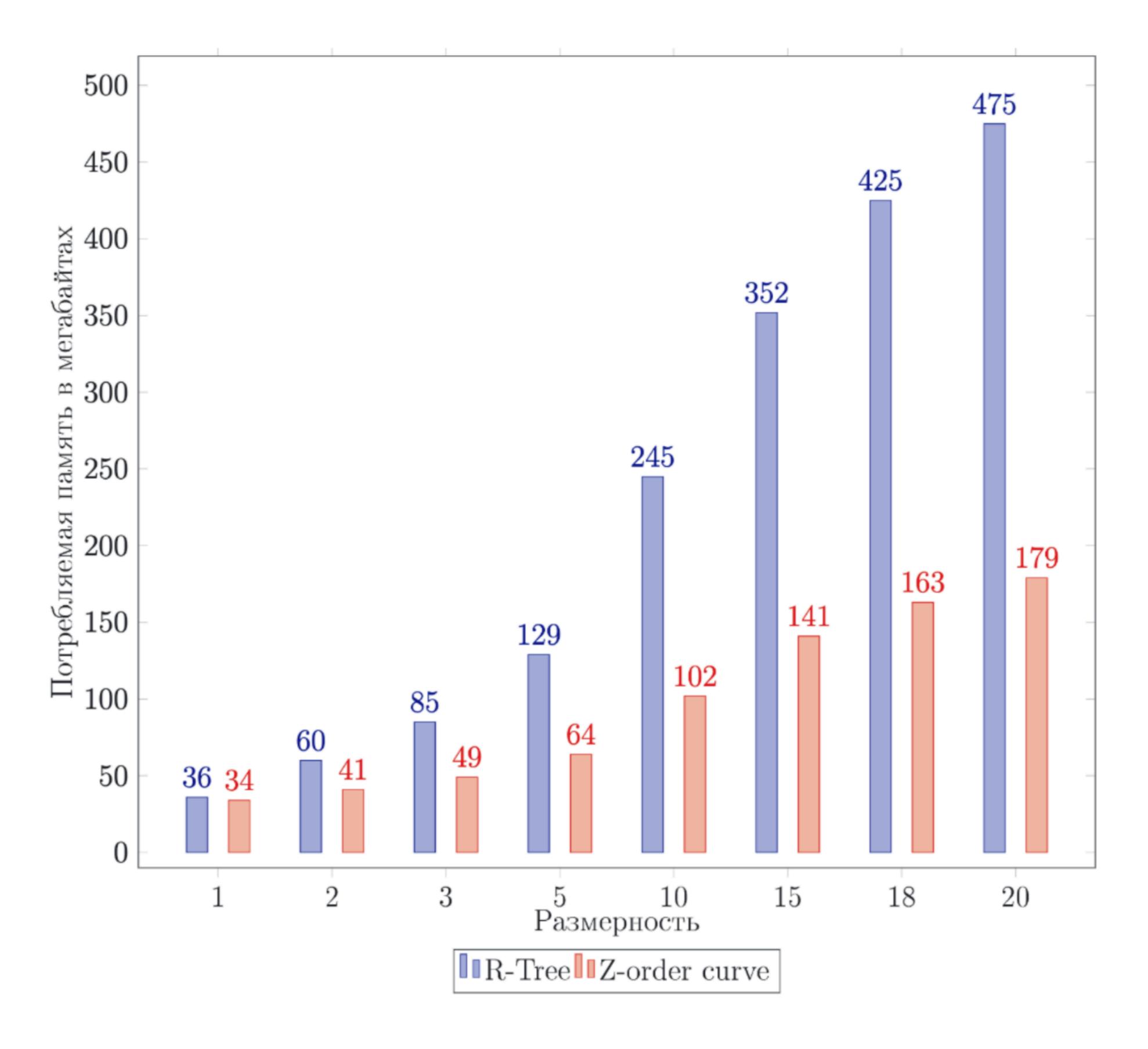
Запись



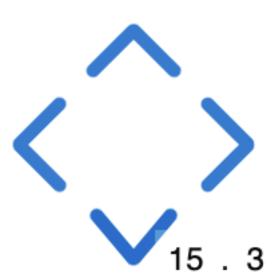




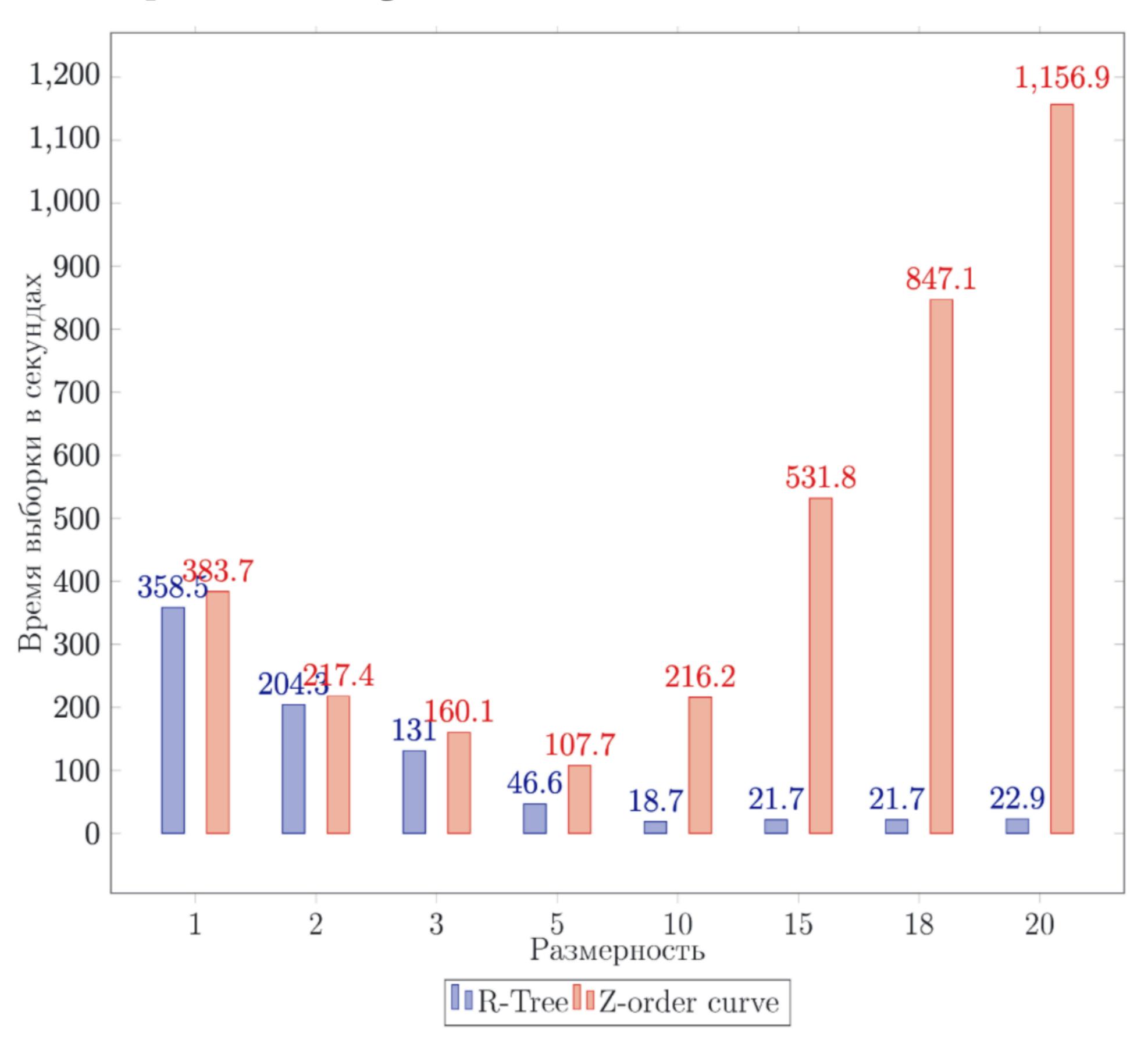
Потребление памяти



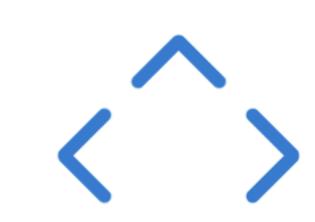




Поиск в прямоугольной области







Почему за год всё сломалось?



alexlyapunov 8 февраля 2021 в 16:45

Менеджер транзакций для базы данных в оперативной памяти

Блог компании Mail.ru Group, Высокая производительность, Алгоритмы, Хранение данных, Tarantool





Вывод

- Отрицательный результат тоже результат :)
- Tarantool отличная платформа для изучения БД
- Не бойтесь экспериментировать





Вопросы

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Fork:

https://github.com/olegrok/tarantool/tree/z-order-curve-index



